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BCA

Bachelor Of Computer Applications(BCA)

Batch 2021-22

2022- 23

2023-24

Program Outcomes (PO)



— Faculty of Computer Science & Applications —
Gokul College of Computer Science & Applications



University Campus, State Highway-41, Sidhpur - 384151, Dist. Patan, Gujarat, INDIA

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BCA SEM 1 SUBJECTS

Subject code	Name of subject	Course Credit	Internal Marks	External Marks	Total Marks
FCAB11110 1	Fundamentals of Programming Language 'C'	04	30	70	100
FCAB11110 2	Database Management System	04	30	70	100
FCAB11110 3	Digital Computer System Architecture	04	30	70	100
FCAB11110 4	Communication Skills	04	30	70	100
FCAB11110 5	Practical - Fundamentals of Programming Language 'C'	04	30	70	100
FCAB11110 6	Practical – DBMS & Office	04	30	70	100
Total		24	180	420	600

BCA SEM 2 SUBJECTS

Subject code	Name of subject	Course Credit	Internal Marks	External Marks	Total Marks
FCAB12110 7	Advance Programming Language 'C'	04	30	70	100
FCAB12110 8	Internet & Web Design	04	30	70	100
FCAB12110 9	Mathematics	04	30	70	100
FCAB12111 0	System Analysis	04	30	70	100
FCAB12111 1	Practical - Advance Programming Language 'C'	04	30	70	100
FCAB12111 2	Practical – Web Design	04	30	70	100
Total		24	180	420	600

BCA SEM 3 SUBJECTS

Subject code	Name of subject	Course Credit	Internal Marks	External Marks	Total Marks
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FCAB13110 1	Object Oriented Programming using C++	04	30	70	100
FCAB13110 2	Advance Database Management System	04	30	70	100
FCAB13110 3	Operating System	04	30	70	100
FCAB13110 4	Computer Network	04	30	70	100
FCAB13110 5	Practical- Object Oriented Programming using C++	04	30	70	100
FCAB13110 6	Practical -Advance Database Management System	04	30	70	100
Total		24	180	420	600



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BCA SEM 4 SUBJECTS

Subject code	Name of subject	Course Credit	Internal Marks	External Marks	Total Marks
FCAB141107	Multimedia and Design	04	30	70	100
FCAB141108	Data Structure	04	30	70	100
FCAB141109	Data Mining And Data Ware Housing	04	30	70	100
FCAB141110	E-Commerce	04	30	70	100
FCAB141111	Practical- Multimedia and Design	04	30	70	100
FCAB141112	Practical--Data Structure	04	30	70	100
Total		24	180	420	600

BCA SEM 5 SUBJECTS

Subject code	Name of subject	Course Credit	Internal Marks	External Marks	Total Marks
FCAB15110 1	Python	04	30	70	100
FCAB15110 2	Web Development technology- PHP	04	30	70	100
FCAB15110 3	Software Engineering/Computer Graphics	04	30	70	100
FCAB15110 4	Management Information System	04	30	70	100
FCAB15110 5	Practical- Python	04	30	70	100
FCAB15110 6	Practical- Web Development technology- PHP	04	30	70	100
Total		24	180	420	600



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Program Outcomes (PO)

After the completion of the course, the student will attain the ability to:

PO1: Computing paradigms (hardware & software)

Explain different computing paradigms (hardware & software) needed for a proper understanding of Computer Applications as a subject.

PO 2: Domain knowledge of the programming:

The students will be able to learn adequate knowledge, practical skills, basic principles related to software development and expertise for enhancing educational pursuits and research capability. Develop a range of Software skills applicable for employment.

PO 3: Understand, analyze and develop

The students will be able to learn computer programs in the areas related to algorithm, web design and networking for efficient design of computer based system.

PO4 : Project management Skill:

Demonstrate knowledge and understanding of the development and management principles and apply these to one's own work or as a member or as leader in a team, to manage projects in specific field or in multidisciplinary environments.

PO5: Communication Skills:

Communicate effectively on complex computer applications activities with the computer science community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO6: Design and marketing skills:

The course creates highly skilled, adaptable graduates who are able to design computer-based solutions to address information management and processing complications in industry, commerce, science, entertainment and the public sector. They will also be able to do marketing for their information management system .



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Program Specific Outcomes (PSO)

To produce employable IT workforce, that will have sound knowledge of IT and business fundamentals that can be applied to develop and customize solutions for simple applications. The BCA Programme is designed with the following specific objectives.

PSO1: Aspire for higher studies in the area of Computer Science and research work.

PSO2: Attain Specialization in specific domains of Computer Applications.

PSO3: Gain knowledge in Software Development for employment in Indian & global software market.

PSO4: Work for Banking, Insurance, Teaching and other services in Corporate and Government sectors.

PSO5: Start up new business venture through Startups and as entrepreneurs in IT Sector.



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Course Outcomes Semester-I BCA		
Subject with code		Course Outcome
Fundamentals of Programming Language 'C', FCAB111101	CO1	Read, understand and trace the execution of programs written in C language
	CO2	Understand the fundamentals of programming language for problem solving
	CO3	Understand basic concepts of File Management in C language
Database Management System, FCAB111102	CO1	To perform documentation
	CO2	Create spreadsheet
	CO3	make a small presentation and would be aware with internet.
Digital Computer System Architecture , FCAB111103	CO1	To develop logic for assembly language programming.
	CO2	Analyze the performance of commercially available computers.
	CO3	Demonstrate computer architecture concepts related to design of modem processors, memories and I/Os.
Communication Skills , FCAB111104	CO1	They will be able to use grammar properly , they develop basic antequate in their behavior.
	CO2	The students will communicate professionally in any organization with proper business communication. They will develop their self-confidence which is more important
	CO3	They will Increase vocabulary and develop more interest in learning English language.
Practical-Fundamentals of Programming Language 'C', FCAB111105	CO1	Read, understand and trace the execution of programs written in C language
	CO2	Understand the fundamentals of programming



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		language for problem solving
	CO3	Understand basic concepts of File Management in C language
Practical – DBMS & Office , FCAB111106	CO1	To perform documentation
	CO2	Create spreadsheet
	CO3	make a small presentation and would be aware with internet.

Course Outcomes Semester-II BCA		
Subject with code		Course Outcome
Advance Programming Language 'C' , FCAB121107	CO1	Read, understand and trace the execution of programs written in C language
	CO2	Understand the fundamentals of programming language for problem solving
	CO3	Understand basic concepts of File Management in C language
Internet & Web Design , FCAB121108	CO1	Describe the concepts of World Wide Web, and the requirements of effective web design.
	CO2	Develop web pages using the HTML and CSS features with different layouts as per need of applications.
	CO3	Use the JavaScript to develop the dynamic web pages.
SYSTEM ANALYSIS,FCAB121110	CO1	understand the principles and tools of system analysis, design
	CO2	understand the principles and tools of system analysis, design
	CO3	analysis and design of system of small sizes.
Practical - Advance Programming Language 'C' ,	CO1	Read, understand and trace the execution of programs written in C language



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FCAB121111	CO2	Understand the fundamentals of programming language for problem solving
	CO3	Understand basic concepts of File Management in C language
Practical - Web Design , FCAB121112	CO1	Describe the concepts of World Wide Web, and the requirements of effective web design.
	CO2	Develop web pages using the HTML and CSS features with different layouts as per need of applications.
	CO3	Use the JavaScript to develop the dynamic web pages.

Course Outcomes Semester-III BCA		
Subject with code		Course Outcome
OBJECT ORIENTED PROGRAMMING USING C++ , FCAB131101	CO1	Read, understand and trace the execution of programs written in C++ language
	CO2	Will be able to Understand the fundamentals of object oriented concept for problem Solving
	CO3	Will be able to Understand basic concepts of File Management in C++ language
Advance Database Management System , FCAB131102	CO1	Design, Develop and manage databases for simple applications using Structured Query Language (SQL).
	CO2	Understanding of the relational data model.
	CO3	ability to use databases for building web applications.
	CO4	Gaining knowledge about the internals of a database system.



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Operating System , FCAB131103	CO1	Outline various concepts and features of Operating systems.
	CO2	Compare various operating systems with respect to characteristics and features.
	CO3	Implement algorithm of CPU Scheduling, Memory Scheduling and disk scheduling.
	CO4	Make changes in the OS configurations as per need.
COMPUTER NETWORK , FCAB131104	CO1	To develop logic for assembly language programming.
	CO2	Analyze the performance of commercially available computers.
PRACTICAL -OBJECT ORIENTED PROGRAMMING USING C++ , FCAB131105	CO1	Read, understand and trace the execution of programs written in C++ language
	CO2	Will be able to Understand the fundamentals of object oriented concept for problem solving
	CO3	Will be able to Understand basic concepts of File Management in C++ language
PRACTICAL -ADVANCE DATABASE MANAGEMENT SYSTEM , FCAB131106	CO1	Design, Develop and manage databases for simple applications using Structured Query Language(SQL)
	CO2	Understanding of the relational data model.
	co3	ability to use databases for building web applications.
	CO4	Gaining knowledge about the internals of a database system.

Course Outcomes Semester-IV BCA		
Subject with code		Course Outcome
Multimedia and Design ,	CO1	Multimedia designers are graphic design



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FCAB141107		specialists who combine graphics with animation to create multimedia content for websites, television, films, and advertising displays. They may work in a variety of fields including advertising, video game design, web design, or television.
	CO2	Identify the component parts of Multimedia and Design
Data structure , FCAB141108	CO1	Ability to analyze algorithm and a algorithm correctness.
	CO2	Ability to summarize searching and sorting techniques.
	CO3	Ability to describe stack, queues, list, operation.
	CO4	Ability to have knowledge of tree and graphs concepts.
Data mining and data ware housing , FCAB141109	CO1	To fully understand data mining methods and techniques.
	CO2	To association rules, data clustering and classification.
E-COMMERCE , FCAB141110	CO1	Identify the component parts of e-commerce
	CO2	Identify the benefits of selling online
	CO3	Know how to optimize and stay safe when selling online
	CO4	Have an outline strategy for eCommerce for your business
	CO5	Understand the risks around Cyber Security when trading and doing business online.
	CO6	Understand how to protect your online business, keeping your accounts secure and being aware of cyber crime



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practical - Multimedia and Design , FCAB141111	CO1	Communicate clearly and concisely, visually, verbally and in writing, using techniques appropriate for the intended audience.
	CO2	Demonstrate knowledge of discipline-specific skills and vocabulary.
	CO3	Interpret the ethical, legal, and social impacts of various modes of media delivery and consumption in a wider societal and global context.
	CO4	Participate as a team member to make collaborative decisions toward shared objectives with civility and interpersonal skills.
Practical-Data structure , FCAB141112	CO1	Ability to analyze algorithm and a algorithm correctness.
	CO2	Ability to summarize searching and sorting techniques.
	CO3	Ability to describe stack, queues, list, operation.
	CO4	Ability to have knowledge of tree and graphs concepts.

Course Outcomes Semester-V BCA		
Subject with code		Course Outcome
Python , FCAB151101	CO1	To learn Basics of Python Programming
	CO2	To gain knowledge of Python Arrays, Functions, Modules and Packages
	CO3	To learn Python Object Oriented Programming, Exception Handling, Thread,Pytest and working with Device.
	CO4	To understand the concepts of Data Science and Data Visualization.



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Web Development technology- PHP , FCAB151102	CO1	Analyze PHP scripts and determine their behavior.
	CO2	Construct PHP scripts to create dynamic web content.
	CO3	Create PHP scripts capable of inserting and modifying data in a MySQL database.
	CO4	Design web pages with the ability to retrieve and present data from a MySQL database.
Software Engineering/Computer Graphics , FCAB151103	CO1	an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
	CO2	an ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
	CO3	an ability to communicate effectively with a range of audiences
	CO4	an ability to recognize ethical and professional responsibilities in engineering
Management Information System , FCAB151104	CO1	Understand the basic knowledge of Management Information System.
	CO2	To develop and maintain Information systems
	CO3	Capable for enhancing the skills of individual as an entrepreneur and MIS professional.
	CO4	Understand the use of MIS in computer technology.
Practical- Python, FCAB151105	CO1	By the completion of this course, students will be able to create a Website for different



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		purpose.
	CO2	To gain knowledge of Python Arrays, Functions, Modules and Packages
	CO3	To learn Python Object Oriented Programming, Exception Handling, Thread, Pytest and working with Device.
	CO4	To understand the concepts of Data Science and Data Visualization
Practical- Web Development technology- PHP , FCAB151106	CO1	Analyze PHP scripts and determine their behavior.
	CO2	Construct PHP scripts to create dynamic web content.
	CO3	Create PHP scripts capable of inserting and modifying data in a MySQL database.
	CO4	Design web pages with the ability to retrieve and present data from a MySQL database.



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Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	I
Course title :	Fundamentals of Programming Language 'C'	Course code :	FCAB111101
Course type :	Theory	Course credit :	04
Pre-requisite :	Basic Knowledge of Computer		
Rationale :	To introduce students the essentials of computer Programming and programming methodology using C language		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

1. Students will understand to formulate a computing problem to executable computer program using C language.
2. Students will understand about compiler based programming languages
3. Students will learn concepts of variables, literals, data types, conversions of data types, input and output data and processing of data, inbuilt functions, arrays, header files, conditional and iterative statements.

Course Outcome:

1. Read, understand and trace the execution of programs written in C language
2. Understand the fundamentals of programming language for problem solving
3. Understand basic concepts of File Management in C language

Content

Unit	Description in detail	Credit	Weightage
I	Introduction to Programming	1	25 %



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	<p>Concepts of Algorithm and Flowcharts, problem solving examples using algorithm and flowchart, Types of Programming languages, Characteristics of higher level language, Compiler and Interpreter</p> <p>Overview of C Introduction</p> <p>Importance of C, Sample C programs, Basic structure of C programs, Programming style, executing of C program</p> <p>Constants, Variables and data Types</p> <p>Introduction, Character Set, C tokens, Keywords and Identifiers, Constants, Variables, Data types, Declaration of Variables, Defining symbolic constants</p>		
II	<p>Operators and Expression Introduction, Arithmetic of Operators, Relational Operators, Logical Operators, Assignment Operators, Increment and Decrement Operators, Conditional Operators, Bit-wise Operators, Special Operators, Arithmetic Expressions, Evaluation of expressions, Precedence of arithmetic operators, Type conversions in expressions, Operator precedence and associativity, Mathematical functions.</p> <p>Input & Output Operators</p> <p>Introduction, reading a character, writing a character, formatted input, formatted output.</p>	1	25 %
III	<p>Branching and Looping</p> <p>Introduction Decision making with Simple IF statement, IF ELSE statement, Nesting of IF ELSE statements, The ELSE IF ladder, The switch statement, the turnery (? :) Operator, the GOTO statement. Iterative Statement</p> <p>Introduction WHILE statement, the DO statement, The FOR statement, Jumps in loops Break and continue</p>	1	25 %
IV	<p>Array & String</p> <p>Introduction, One-dimensional, arrays, Two-dimensional arrays, Initialization of two- dimensional arrays, Concept of Multidimensional arrays</p> <p>Handling of Character strings</p> <p>Introduction, Declaring and initializing string variables, Reading strings from terminal, Writing strings to screen, Arithmetic operations on characters, Putting string together, String Operations: String Copy, String Compare, String Concatenation And String Length, String Handling functions, Table of strings</p>	1	25 %





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Reference Books:

1. Programming in C, Balaguruswami – TMH
2. C: How to Program, Deitel & Deitel - PHI
3. C Programming Language, Kernigham & Ritchie - TMH

Suggested Readings:

1. Mastering Turbo C, Kelly & Bootle - BPB
2. C Language Programming – Byron Gottfried - TMH
3. Let us C, Yashwant Kanetkar - BPB Publication

Online Resources:

1. <https://www.w3schools.com/>
2. <https://www.tutorialspoint.com/>
3. <https://www.programiz.com/>
4. <https://www.cprogramming.com/>



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Course Outcomes Fundamentals of Programming Language 'C', FCAB111101	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	***	-	
CO-2	-	-	***	-	-	-	
CO-3	-	-	***	***	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	I
Course title :	Database Management System	Course code :	FCAB111102
Course type :	Theory	Course credit :	04
Pre-requisite :	Knowledge about Database Management System		
Rationale :	DBMS helps to share the data Quickly, effectively and securely and also access the data vary fast with the accurate result. It gives to knowledge to the student how the data can be stored and accessed.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

1. Make access to the data easy for the user.
2. Protect Data From Physical harm and unauthorized systems.
3. Allow for growth in the data base system.





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Course Outcome:

Student would be able to

1. To perform documentation
2. Create spreadsheet
3. make a small presentation and would be aware with internet.

Content

Unit	Description in detail	Credit	Weightage
I	Database and DBMS, Comparison between traditional file V/s DBMS, Characteristics of data in database, Components of database system environment, Functions of DBMS, Advantages and disadvantages of the DBMS, DBMS users, Database administrator, Role of DBA	1	25 %
II	Essentials of Database Design, Three level Architecture of Database- external, conceptual and internal, Data Models concepts: Hierarchical, Network and Relational, Operators, relations, domains and attributes, keys, traditional set operations, special relational operations.	1	25 %
III	Concepts of workbook, cell address, formula bar, column, rows, cells, Insert, delete, format cells, cell size (row-height, column weight), rename sheet, protect sheet, lock cell, alignment, indent, Number format, percent style, increase/decrease decimal	1	25 %
IV	Introduction of Database Data type - Text, Number, Auto number, Currency, Boolean, Date/Time, Memo Object – Table, Query, Forms, Reports Controls use in form and report	1	25 %

Reference Books:

1. Database System Concepts: – Henry F. Korth & Abraham Silberschatz – McGraw Hill Education



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2. Introduction to database Management – Navin Prakash -TMH
3. Introduction to Database System C. J. Date (7 Edition) Low Price Edition
4. MS Office Fundamental & Internet

Suggested Readings:

1. Introduction to database Management – Navin Prakash -TMH

Online Resources:

1. <https://www.geeksforgeeks.org/dbms>
2. <https://www.javatpoint.com/dbms-tutorial>
3. <https://www.tutorialspoint.com/dbms/index.htm>

Course Outcomes Database Management System, FCAB111102	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	-	***	***	-	-	***	
CO-2	***	-	-	-	-	-	
CO-3	-	-	***	***	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	I
Course title :	Digital Computer System Architecture	Course code :	
Course type :	Theory	Course credit :	04
Pre-requisite :	The students should have a basic Understanding of Digital computer Organization and Architecture or Micro Processors		
Rationale :	It gives information to students which gives the means of interconnectivity for		



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	a computer's hardware components as well as the mode of data transfer and processing exhibited.
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Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

1. To understand the structure,function and characteristics of computer system.
2. To identify and compare different method for computer I/O.
3. Identify and understand the Number system.

Course Outcome:

1. To develop logic for assembly language programming.
2. Analyze the performance of commercially available computers.
3. Demonstrate computer architecture concepts related to design of modem processors,memories and I/Os.

Content

Unit	Description in detail	Credit	Weightage
I	Digital & Analog systems, Logic levels and pulse wave forms, digital computer, Major parts of computer, Hardware, Software - Application and System Software Computer generations First generation, Second generation, Third generation, Forth generation, Fifth generation Super Computers, Mainframes, Mini Computers, Palmtop PC, Laptop PC, Personal Computer, Workstations, Mainframe, Supercomputer.	1	25 %



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	Dos, Windows, Linux		
II	Communication devices -Modem, NIC, Switch, Hub Keyboard, Mouse, Light pen, Joystick, Scanner, Voice input system, Touch Monitor - CRT terminals (Monitor / VDU) Non – CRT terminals, LCD, Plasma display, LED Printer - Dot matrix printer, Ink jet printer, Laser printer, Line printer, Plotter Magnetic memory - Magnetic disk, Hard disk, Floppy disk, Semiconductor memory - RAM, ROM, Flash memory Optical memory - CD, CD-ROM, CD-RAM, DVD, DVD-ROM, DVD-RAM Cache memory, Physical & Virtual memory	1	25 %
III	Number system - Binary, decimal, octal, hexadecimal Conversion - Binary to decimal, decimal to binary, octal to decimal , decimal to octal, octal to binary, binary to octal, hexadecimal to binary, binary to hexadecimal, hexadecimal to Decimal, decimal to hexadecimal, hexadecimal to octal, octal to hexadecimal Binary arithmetic – Addition, subtraction (simple method)	1	25 %
IV	Logic gates - AND, OR, NOT, NAND, NOR, Exclusive-OR, Exclusive-NOR Data Processing circuit - Decoder, Encoder	1	25 %

Reference Books:

- 1.Fundamentals of computers – By. V. Rajaraman PHI Publication
- 2.How computer work: Ron White – Tech media
- 3.O-Level (Information Technology) - By V.K.Jain (Module- M1.1)
- 4.Computer Fundamentals: Pradeep K. Sinha &Priti Sinha (BPB)
- 5.Fundamentals of computers – By. Anand Kumar PHI Publication

Suggested Books:

- 1.Fundamentals of computers – By. Anand Kumar PHI Publication





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Online Resources:

1. <https://edu.gcfglobal.org/en/computerbasics/what-is-a-computer/1/>
2. https://www.tutorialspoint.com/digital_circuits/digital_circuits_logic_gates.htm
3. https://www.tutorialspoint.com/computer_fundamentals/computer_number_system.htm

Course Outcomes Digital Computer System Architecture , FCAB111103	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	-	***	***	-	-	-	
CO-2	-	-	-	-	-	***	
CO-3	***	***	-	***	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	I
Course title :	Communication Skills	Course code :	FCAB111104
Course type :	Theory	Course credit :	04
Pre-requisite :	Basic Knowledge of English Language		
Rationale :	To make the students confident and make them aware about their personality development.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :



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4. Students will develop their confidence.
5. Students will understand the importance of personality development and self awareness.
6. Students understand the importance of language and learn different techniques of interview, presentation etc.

Course Outcome:

4. They will be able to use grammar properly , they develop basic antique in their behavior.
5. The students will communicate professionally in any organization with proper business communication. They will develop their self confidence which is more important
6. They will Increase vocabulary and develop more interest in learning English language.

Content

Unit	Theory of Communication	Credit	Weightage
I	Communication – Meaning and Objectives, Process and Importance, Barriers Methods of Communication - Verbal and Non-Verbal Horizontal, Grapevine Steps of Effective Communication	1	25 %
II	Grammar Parts of Speech Subject Verb Agreement Indirect speech Auxiliaries and Modals Questions and Negatives	1	25 %
	Business Communication		



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III	Application for Job, Loan, Leave, Demanding Original Documents from Office Business Letters for Inquiry, reply, Quotation, Placing of Order, Complaint, Adjustment ,Comprehension ,Paragraph Writing	1	25 %
IV	Listening and Speaking <ul style="list-style-type: none">• Importance of Listening• Listening Process• Barriers of Listening• Speech preparation• Guidelines for Effective Speaking• Group discussion• Interview – types and preparation	1	25 %

Reference Books:

4. Communication Skills – Vithal Patel
5. English Grammar Composition and Effective Business Communication- Pink and Thomas – S. Chand

Suggested Readings:

1. Story books to increase vocabulary.
2. Listen Motivational videos.
3. Read interested area in English News Papers.

Online Resources:

1. <https://learnenglish.britishcouncil.org/grammar-reference>
2. <https://en.m.wikipedia.org/communication>

Course Outcomes Communication Skills , FCAB111104	Expected Mapping with Programme Outcomes
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	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	-	-	-	-	***	-	
CO-2	-	-	-	-	***	***	
CO-3	-	-	-	-	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	I
Course title :	Practical-Fundamentals of Programming Language 'C'	Course code :	FCAB111105
Course type :	Practical	Course credit :	04
Pre-requisite :	Basic Knowledge of Computer		
Rationale :	To introduce students the essentials of computer Programming and programming methodology using C language		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

- Students will understand to formulate a computing problem to executable computer program using C language.
- Students will understand about compiler based programming languages
- Students will learn concepts of variables, literals, data types, conversions of data types, input and output data and processing of data, inbuilt functions, arrays, header files, conditional and iterative statements.

Course Outcome:

- Read, understand and trace the execution of programs written in C language
- Understand the fundamentals of programming language for problem solving
- Understand basic concepts of File Management in C language



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Content

Practical:

1. Write a C program to display "Gokul University" on the screen.
2. Write a C program to find the area of circle using the formula $\text{Area} = \pi * r * r$.
3. Write a C program to find the area of rectangle, cube and triangle. (Formula are: Rectangle = $l * b$, triangle = $(I * b) * 0.5$, cube = $L * L * L$)
4. Write a C program to evaluate simple interest $I = P * R * N / 100$.
5. Write a C program to enter a distance into K.M and convert it in to meter, feet, inches and Centimeter
6. Write a C program to interchange two numbers.
7. Write a C program to convert Fahrenheit into centigrade
8. Write a C program for summation, subtraction, multiplication, division of two number using Arithmetic operator
9. Write a C program to find out the largest value from given three numbers using conditional Operator
10. Write a C program to find the maximum number from given three numbers.
11. Write a C program to find that the enter number is Negative, or Positive or Zero.
12. Write a C program to Checked whether entered char is capital, small, digit or any special Character
13. Write a C program to find out the max. and min. number from given 10 numbers.
14. Write a C program to find the sum of digit of accepted number.
15. Write a C program to find the sum of first 100 odd numbers. And even numbers.
16. Write a C program to display first 25 Fibonacci nos.
17. Write a C program to check the accepted number is prime number or not.
18. Write a C program to display first' 100 prime numbers.
19. Write a C program to find factorial of accepted numbers.
20. Write a C program to print accepted no and its reverse number.
21. Write a C program to convert decimal numbers into equivalent hexadecimal number.
22. Write a C program to display first 5 Armstrong number.
23. Write a C program to arrange the accepted numbers in ascending order and descending order.
24. Write a C program to find whether the accepted string is palindrome or not.
25. Write a C program to convert given line into upper case or lower case.



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26. Write a C program to count no of word, character, line and space from given text.

27. Write a C program to display following output on the screen.

```
1
12
123
1234
```

28. Write a C program to display following output on the screen.

```
0
1 1
1 0 1
0 1 0 1
1 0 1 0 1
```

29. Write a C program to display following output on the screen.

```
1
22
3 3 3
4 4 4 4
```

30. Write a C program to find maximum & minimum value from the given array

Reference Books:

1. Programming in C, Balaguruswami – TMH
2. C: How to Program, Deitel & Deitel - PHI
3. C Programming Language, Kernigham & Ritchie - TMH

Suggested Readings:

1. Mastering Turbo C, Kelly & Bootle - BPB
2. C Language Programming – Byron Gottfried - TMH
3. Let us C, Yashwant Kanetkar - BPB Publication

Online Resources:

1. <https://www.w3schools.com/>
2. <https://www.tutorialspoint.com/>
3. <https://www.programiz.com/>
4. <https://www.cprogramming.com/>





Course Outcomes Practical-Fundamentals of Programming Language 'C', FCAB111105	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	***	-	
CO-2	-	-	***	-	-	-	
CO-3	-	-	***	***	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	I
Course title :	Practical – DBMS & Office	Course code :	FCAB111106
Course type :	Practical	Course credit :	04
Pre-requisite :	Knowledge of Database Management System & Office Tools		
Rationale :	DBMS helps to share the data Quickly, effectively and securely and also access the data vary fast with the accurate result. It gives to knowledge to the student how the data can be stored and accessed.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme		
Lecture	Tutorial	Practical	Internal		External
4	0	0	Mid	CE	
					Total





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			15	15	70	100
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Course Objective :

4. Make access to the data easy for the user.
5. Protect Data From Physical harm and unauthorized systems.
6. Allow for growth in the data base system.

Course Outcome :

Student would be able to

4. To perform documentation
5. Create spreadsheet
6. make a small presentation and would be aware with internet.

Content

Practical:

- 1) Essential Skills, Starting Microsoft Excel, Managing Workbook Files, Working in Workbooks, Selecting Cells and Choosing Commands, entering Data, Using Formulas to Calculate Values, Editing a Worksheet, formatting a Worksheet, Printing, Consolidating Data, Creating Charts (graphs), Chart Types, Auto formats, Changing Data in a Chart, Formatting a Chart, Organizing and Analyzing Data in a List Using a List to Organize, data sorting and filtering Data in a List Summarizing Data in a List, Presenting, Reviewing, and Sharing Workbooks, Creating Graphic Objects on Worksheets and Charts, Auditing and Adding Comments to Documents, Protecting a Workbook, Exchanging Data with Other Applications, Sharing Data and Graphics with Other Applications, Importing and Exporting Documents, Switching from Other Applications.
- 2) Practical may be given to create
 - Pivot table
 - Macro facility
 - Student mark sheet using formula & chart
 - Salary sheet using formula & chart



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Database Tools

- 3) Create a database with different data types using wizard.
- 4) Create relationship between two tables using keys (Primary key & Foreign Key)
- 5) Create report using wizard
- 6) Create student information system with insert, update, delete and view

Reference Books:

1. Database System Concepts: – Henry F. Korth & Abraham Silberschatz – McGraw Hill Education
2. Introduction to database Management – Navin Prakash -TMH
3. Introduction to Database System C. J. Date (7 Edition) Low Price Edition
4. MS Office Fundamental & Internet

Suggested Readings:

2. Introduction to database Management – Navin Prakash -TMH

Online Resources:

4. <https://www.geeksforgeeks.org/dbms>
5. <https://www.javatpoint.com/dbms-tutorial>
6. <https://www.tutorialspoint.com/dbms/index.htm>

Course Outcomes	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
Practical – DBMS & Office , FCAB111106							
CO-1	-	***	***	-	-	***	





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CO-2	***	-	-	-	-	-	
CO-3	-	-	***	***	-	-	

Semester-II

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	II
Course title :	Advance Programming Language 'C'	Course code :	FCAB121107
Course type :	Theory	Course credit :	04
Pre-requisite :	Basic Knowledge of Computer		
Rationale :	To introduce students the essentials of computer Programming and programming methodology using C language		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

- Students will understand to formulate a computing problem to executable computer program using C language.
- Students will understand about compiler based programming languages
- Students will learn concepts of variables, literals, data types, conversions of data types, input and output data and processing of data, inbuilt functions, arrays, header files, conditional and iterative statements.

Course Outcome:

- Read, understand and trace the execution of programs written in C language
- Understand the fundamentals of programming language for problem solving
- Understand basic concepts of File Management in C language



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Content

Unit	Description in detail	Credit	Weightage
Unit – 1	Introduction to Function	1	25 %
	Concepts of Function, Types of Function, Prototype, Need for User define function, Classifications of function using arguments and return types , Nesting of functions, Recursion, Functions with arrays, The scope and lifetime of variables in functions		
Unit – 2	Pointer	1	25 %
	Introduction, Advantage of using pointer, Accessing the address of a variable, Declaring and initializing pointers, Accessing a variable through pointer, Pointer expressions, Pointer increments and scale factor, Pointers and arrays, Pointers and character strings, Pointers and Functions, Pointers and structures.		
	Dynamic Memory Allocation and Linked List		
	Introduction, Dynamic Memory allocation, Memory allocation functions (malloc, calloc)		
Unit – 3	Structures & Unions	1	25 %
	Introduction, defining a structure, Structure initialization, copying and Comparison of structures members, Arrays of structures, Arrays within structures, Structures within Structures, Structures and functions, Unions, Size of structures.		
Unit – 4	File Management in C	1	25 %
	Introduction, creating and opening a file, closing a file, Input / Output operations on files, Error handling during I/O operations, Random access files and Command line arguments		

Reference Books:

6. Programming in C, Balaguruswami – TMH
7. C: How to Program, Deitel & Deitel - PHI
8. C Programming Language, Kernigham & Ritchie – TMH



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Suggested Readings:

4. Mastering Turbo C, Kelly & Bootle - BPB
5. C Language Programming – Byron Gottfried - TMH
6. Let us C, Yashwant Kanetkar - BPB Publication
7. Programming in C, Stephan Kochan - CBS
8. Magnifying C, Arpita Gopal - PHI

Online Resources:

5. <https://www.w3schools.com/>
6. <https://www.tutorialspoint.com/>
7. <https://www.programiz.com/>
8. <https://www.cprogramming.com/>

Course Outcomes Advance Programming Language 'C', FCAB121107	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	***	-	
CO-2	-	-	***	-	-	-	
CO-3	-	-	***	***	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	II
Course title :	Internet & Web Design	Course code :	FCAB121112
Course type :	Theory	Course credit :	04
Pre-requisite :	Basic knowledge of internet		
Rationale :	Students will develop and understanding of information design web page and usability as it applies to interactive media projects.		

Teaching Examination Scheme:

Teaching (Hours/week)	Examination Scheme
-----------------------	--------------------



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Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

- Learn about E-Services like E-Banking, E-Learning etc.
- Understanding the basic concept of HTML tags.
- Learn the language of the web: HTML and CSS.
- Develop skills in analyzing the usability of a web site.

Course Outcome:

At the end of the course students will be able to:

- Describe the concepts of World Wide Web, and the requirements of effective web design.
- Develop web pages using the HTML and CSS features with different layouts as per need of applications.
- Use the JavaScript to develop the dynamic web pages.

Content

Unit	Description in detail	Credit	Weightage
I	Introduction to Internet Introduction, Evaluation of Internet, Internet Service, Computer Networks, Internet, URL (Uniform Resource Locator), Internet Service Provider, Intranet, Extranet, Virtual Private Network, World Wide Web, Search Engines, News groups, Electronic Mail, Web Portal, Chat, Video Conferencing, FTP, Remote Login, E-Commerce, E-Learning, E-Governance, E-Banking Difference between Internet, Intranet, Extranet, Internet Protocols (TCP,IP, UDP, FTP, HTTP), ISP (Internet Service Provider), E-mail, E-Learning, E-Banking, E-Governance, Social Networking, Instant Massaging, Audio and Video Conferencing, Data Encryption & Decryption, Concepts of Digital Signature, Concepts about	1	25 %



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	Firewall Security		
II	HTML HTML tag, Web Page and its Types, Publishing HTML Pages, Basic Tags. HTML document Structure, adding text in Newline , Creating heading: <H1> to <H6>, Creating a paragraph<P>--</P>, Creating a Horizontal ruler<HR>--</HR>, Scrolling text <marquee>--</marquee>, Linking to other page :< a> and <link> tags, Text formatting tags, Font tag with attribute, Working with List tags and , Creating Table: Related tags with attribute, Creating HTML Form with adding controls, Frame and frameset tag, Putting Graphics on a Web page, Custom Background and colors.	1	25 %
III	Introduction to Cascading Style Sheet Concepts of workbook, Defining Style with HTML tags, Features of Style sheet, Types of Style Sheets: External, Internal, and Inline, Style Properties, Style Class & ID Selector.	1	25 %
IV	Introduction to Java Script Writing First Java Script, HTML and Java script, Variables: Rules for variable names, declaring the variable, assign a value to a variable, Scope of variable, Using Operators, Control Statements, JavaScript loops. Types of JavaScript: External, Internal. JavaScript Functions: Defining a Function, Returning value from function, User Define Function.	1	25 %

Reference Books:

1. Internet and Web Design Based on DOEACC III Revised syllabus 'O' Level - Mac Millan India Ltd
2. Teach Yourself HTML 4 in 4 Hours By Dick Oliver – Tech Media 4th Edition
3. Introduction To Internet And HTML Scripting-Fourth Edition-Bhaumik Shroff

Suggested Readings:

1. Introduction To Internet And HTML Scripting-Fourth Edition-Bhaumik Shroff

Online Resources:

1. https://www.tutorialspoint.com/internet_technologies/internet_overview.htm
2. <https://www.w3schools.com/html/>





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3. <https://www.w3schools.com/w3css/defaultT.asp>
4. <https://www.geeksforgeeks.org/javascript/>

Course Outcomes Internet & Web Design , FCAB121108	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	-	***	-	***	-	***	
CO-2	-	-	-	***	-	***	
CO-3	-	-	-	-	****	***	

Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	II
Course title :	SYSTEM ANALYSIS	Course code :	FCAB121110
Course type :	Theory	Course credit :	04
Pre-requisite :	The purpose of the system requirements analysis is to structure the system independent of any implementation environment. This phase can determine system behavior and limitations		
Rationale :	This course mainly focuses on different of system analysis and design such as foundation , planning, analysis, design, implementation, and maintenance.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		
			15	15	70	100

Course Objective :

- 1.define system
- 2.explain different phase of SDLC and their use
- 3.design system component and environment
- 4.analyze and specify the requirements of system



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Course Outcome:

1. understand the principles and tools of system analysis, design
2. understand the application of computing in different context
3. analysis and design of system of small sizes.

Content

Unit	Description in detail	Credit	Weightage
I	<p>Introduction to System, System Analysis and Design, Need for System Analysis and Design, Types of System, Role of the System Analyst.</p> <p>System Development Strategies: SDLC, Structured Analysis Development Method, System Prototype Method.</p> <p>Fact-Finding Techniques: Interview, Questionnaire, Record Review, Observation. Data Flow Diagram: Advantages, Notations, Rules, Logical and Physical DFD. Data Dictionary: Importance and detail</p> <p>Structured Decisions: Decision Tree, Decision Tables, Structured English</p>	1	25 %
II	<p>Code Design: Principle of Code Design, Types of code</p> <p>Output: Principle of output, types of output, output media</p> <p>Form Designing: Objectives, Guideline for Form design, Types of form</p> <p>Designing User Interface: Objectives, Types of user interface Check Digits, Data Validation and Data Verification</p> <p>Case Tools: Benefits of Computer-Assisted Tools, Categories of Automated Tools, Case Components.</p>	1	25 %
III	<p>System Engineering Definition, Quality assurance: definition and need</p> <p>Design of software: Importance, Software design principles</p> <p>Software design and documentation tools: Structure Flowchart, HIPO,</p>	1	25 %





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	Warier /Orr Diagrams. System key concepts: Testing, System conversion, Documentation.		
IV	Financial Accounting System, Payroll System, Library System, Inventory / Stock System	1	25 %

Reference Books:

1. Analysis & Design of Information Systems, James A. Sen
2. System Analysis & Design, 1st Edition, Parthasarathy & B.W.Khalkar

Suggested Books:

1. Introduction to S.A.D, LEE VOL. 1 & 2

Online Resources:

1. https://www.tutorialspoint.com/system_analysis_and_design/system_analysis_and_design_quick_guide.htm
2. <https://study.com/academy/course/computer-science-302-system-analysis-design.html>

Course Outcomes SYSTEM ANALYSIS, FCAB121110	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	-	-	
CO-2	***	-	***	-	-	-	
CO-3	***	-	***	***	-	***	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	II
Course title :	Practical - Advance Programming	Course code :	FCAB121111



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	Language 'C'		
Course type :	Practical	Course credit :	04
Pre-requisite :	Basic Knowledge of Computer		
Rationale :	To introduce students the essentials of computer Programming and programming methodology using C language		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

- Students will understand to formulate a computing problem to executable computer program using C language.
- Students will understand about compiler based programming languages
- Students will learn concepts of variables, literals, data types, conversions of data types, input and output data and processing of data, inbuilt functions, arrays, header files, conditional and iterative statements.

Course Outcome:

- Read, understand and trace the execution of programs written in C language
- Understand the fundamentals of programming language for problem solving
- Understand basic concepts of File Management in C language

Content

Practical:

- Write a program to check the given number is Palindrome or not using User Defined Function (UDF).
- Write a program to find factorial of given no using UDF.
- Write a program to find factorial of given no using recursion.
- Write a program to display first 25 terms of Fibonacci series using recursion.
- Write a program using a recursive function to find the GCD (Greatest Common Divisor) of two Positive integer numbers.
- Write a program to swap value of two integer number using UDF.



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7. Write a function prime that returns 1 if its argument is a prime and return zero Otherwise.
8. Write a program that uses a UDF to sort an array of integer.
9. Write a program which explains the use of nesting of functions.
10. Define a structure type struct personal that would contain person name, date of joining and salary using this structure to read this information and Display on screen.
11. Design a structure student_records to contain Roll_no, Name, City and Percentage obtained. Develop a program to read data for 5 students and Display them.
12. Write a program using structure within structure.
13. Write a program using structure within Function.
14. Write a program declare following structure member: name, code, age, weight and height. Read all members of the structure for 10 persons and find list of persons with all related data whose weight > 50 and height > 40 and print the same with suitable format and title.
15. Write a program to use of pointer in arithmetic operation.
16. Write a program to accept 10 numbers and display its sum using pointer.
17. Write a program to accept 10 numbers and sort them with use of pointer.
18. Write a program to swap the two values using pointers and UDF.
19. Write a program with structure and pointer.
20. Write a program using pointer to determine the length of a character string.
21. Write a program using pointers to read an array of integers and print its elements in reverse order.
22. Write a program using UDF and pointers to add two matrices and to return the resultant matrix to the calling function.
23. Create one text file store some information into it and print the same information on Terminal.
24. A file named data contains series of integer no. Write a c program to read that no. and then write all odd no into file named odd no. and write all even no into file named even no. Display all the contents of these file on screen.
25. Write a c program to read data from keyboard write it to a file called input and Display data of input file on the screen.
26. Write a program that counts the number of characters and number of lines in a file.
27. Two files DATA1 and DATA2 contain sorted lists of integers. Write a program to produce a third file DATA which holds a single sorted, merged list of these two lists. Use command line arguments to specify the file names.
28. Write a C program to work as a dos type command using command line argument.
29. Write a C program to work as a dos copy command using command line argument.
30. Write a program which explains the use of macro.

Reference Books:

1. Programming in C, Balaguruswami – TMH





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2. C: How to Program, Deitel & Deitel - PHI
3. C Programming Language, Kernigham & Ritchie – TMH

Suggested Readings:

1. Mastering Turbo C, Kelly & Bootle - BPB
2. C Language Programming – Byron Gottfried - TMH
3. Let us C, Yashwant Kanetkar - BPB Publication
4. Programming in C, Stephan Kochan - CBS
5. Magnifying C, Arpita Gopal - PHI

Online Resources:

1. <https://www.w3schools.com/>
2. <https://www.tutorialspoint.com/>
3. <https://www.programiz.com/>
4. <https://www.cprogramming.com/>

Course Outcomes Practical - Advance Programming Language 'C', FCAB121111	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	***	-	
CO-2	-	-	***	-	-	-	
CO-3	-	-	***	***	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	II
Course title :	Practical -Internet & Web Design	Course code :	FCAB121112



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Course type :	Practical	Course credit :	04
Pre-requisite :	Basic knowledge of internet		
Rationale :	Students will develop and understanding of information design web page and usability as it applies to interactive media projects.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

- (e) Learn about E-Services like E-Banking, E-Learning etc.
- (f) Understanding the basic concept of HTML tags.
- (g) Learn the language of the web: HTML and CSS.
- (h) Develop skills in analyzing the usability of a web site.
- (i) Develop basic programming skills using Javascript.

Course Outcome:

At the end of the course students will be able to:

- (d) Describe the concepts of World Wide Web, and the requirements of effective web design.
- (e) Develop web pages using the HTML and CSS features with different layouts as per need of applications.
- (f) Use the JavaScript to develop the dynamic web pages.



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Content

Practical:

1. Develop an HTML document for a web page of your favorite teacher. Design the page With an attractive background color, text color and background image.
2. Develop an HTML document for a web page of your favorite National Leader. Design the page with an attractive color combination, with suitable headings and horizontal rules.
3. Write an HTML document with an example of Ordered List and Unordered List.
4. Write an HTML document with an example of Ordered List and Unordered List Using Nested list.
5. Write an HTML document with an example of Table format to print your Bio-Data.
6. Write an HTML document to create complex Table like Telephone Bill, Mark sheet, Time-table.
7. Write the Frameset tags and Frame tags for the following frameset.

Physics.html	Welcome.html	Maths.html
Chemistry.html		Computer.html
Biology.html	Heading.html	Account.html
Zoology.html		

8. Develop a complete web page using Frames and Frameset which gives the Information about Hospital.
9. Write an HTML code for designing the subscription form of mail account in the e-mail Website with appropriate fields.
10. Write an example of External Stylesheet.
11. Write HTML program which contains Inline Style sheet for <p>, <h1> and <body>tags.
12. Write HTML program which contains Internal Style sheet for <p>, <h1> and <body>tags.
13. Describe yourself on a webpage and experiment with colors in bicolor, text, and link, try out different and sizes and also the other tags you studies so far, such as the





rules tag as wells.

14. Write HTML code to develop a web page having background in blue and title "Well come to my home page" in red other color.
15. Create an HTML document of giving details of your name, age, telephone no, address and enrolment no, aligned in proper order.
16. Calculate a web page that provides links to five different web page or to entirely different websites.
17. Write a HTML code for making table to containing different option for different questions.
18. Create form to fill information student.
19. Create a JavaScript code to display any message.
20. Create a JavaScript code using Arithmetic Operator, Assignment Operator, Comparison Operator, Logical Operator and String Operator.
21. Create a JavaScript code using Control Statement.
22. Create a JavaScript code to display $5*1=5$, $5*10=50$ using for loop.
23. Create a JavaScript code using User Defined Function which will calculate the area of circle.
24. Write a JavaScript code to change the background color of the webpage.
25. Write a JavaScript code to display Factorial of the given number.

Reference Books:

1. Internet and Web Design Based on DOEACC III Revised syllabus 'O' Level - Mac Millan India Ltd
2. Teach Yourself HTML 4 in 4 Hours By Dick Oliver – Tech Media 4th Edition
3. Introduction To Internet And HTML Scripting-Fourth Edition-Bhaumik Shroff

Suggested Readings:

1. Introduction To Internet And HTML Scripting-Fourth Edition-Bhaumik Shroff

Online Resources:

1. https://www.tutorialspoint.com/internet_technologies/internet_overview.htm
2. <https://www.w3schools.com/html/>
3. <https://www.w3schools.com/w3css/default.asp>





4. <https://www.geeksforgeeks.org/javascript/>

Course Outcomes Practical - Web Design , FCAB121112	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	-	***	-	***	-	***	
CO-2	-	-	-	***	-	***	
CO-3	-	-	-	-	****	***	

BCA Semester-III

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	III
Course title :	Object Oriented Programming using C++	Course code :	FCAB131101
Course type :	Theory	Course credit :	04
Pre-requisite :	Knowledge of Programming		
Rationale :	It is deliberated for software engineers, system analysts, data analysts and student support personnel who wish to learn the C++ programming language.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme		
Lecture	Tutorial	Practical	Internal	External	Total





4	0	0	Mid 15	CE 15	70	100
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Course Objective :

- Will understand the concept of object oriented programming.
- Will learn to create the C++ program.
- Will handle the exception to control the error.

Course Outcome:

- Read, understand and trace the execution of programs written in C++ language
- Will be able to Understand the fundamentals of object oriented concept for problem solving
- Will be able to Understand basic concepts of File Management in C++ language

Content

Unit	Description in detail	Credit	Weightage
I	Fundamentals of programming: Concept of Procedural, structured and object oriented programming, History of C++ and its object-oriented programming over procedural languages, Concept of Encapsulation, Abstraction, Data hiding, Inheritance, Operator Overloading and Polymorphism, Classes and objects, Advantages of object-oriented programming over procedural languages, parts of C++ program	1	25 %
II	Data types, variable and constants, Expression and statements, logical, relational, mathematical operators, ternary operator, Simple I/O statements- reading and writing. Statement for formatted I/O, Usage of header files using INCLUDE statement Looping: While... Do. While, for loop, Continue and break statement, Switch statement, IF statement, IF...ELSE statement Array: Initializing one-dimensional and two-dimensional array. Multidimensional array, Passing arrays to functions, Array classes	1	25 %





III	Structures and Enumerated data types: Declaration of Structure, Initialization of structures, Array of structure and pointers to structure, Structures within Structures Classes: Implementing class, Classes and members. Accessing class members, implementing class methods, constructors and Destructors, Private and public class, Function: Fundamental, passing structure variable to function, pass by value, pass by reference, overloading of function, Inline function, static variable and static function, friend function , friend class	1	25 %
IV	Pointer: concept of a pointer variable and its declaration, Pointer arithmetic, Pointers in string handling, Pointers to pointer, Arrays of Pointers, Pointers and array names, Dynamic Memory allocations, Pointers to objects Inheritance: Introduction, defining derived class, single inheritance, multilevel , multiple hierarchical, hybrid inheritance, containership File Management: c++ streams, c++ stream classes, Opening and closing a file, File modes, File pointers and their manipulations, Sequential Input and Output Operations, Random Access	1	25 %

Reference Books:

1. Object-Oriented Programming with C++ By E. Balagurusamy- TMH Publication
2. Object-Oriented Programming in Turbo C++ By Robert Lafore- Galgotia
3. 'C++ Primer' by Stanley B. Lippman, Josée Lajoie, and Barbara E.

Suggested Readings:

1. A Complete Guide to Programming in C++, Ulla Kirch-Prinz, 1st Edition
2. Learn To Program With C++, John Smiley, 1st Edition
3. 'The C++ Programming Language' by Bjarne Stroustrup

Online Resources:

9. <https://www.w3schools.com/>





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10. <https://www.tutorialspoint.com/>
11. <https://www.programiz.com/>
12. <https://www.cprogramming.com/>

OBJECT ORIENTED PROGRAMMING USING C++ , FCAB131101	Course Outcomes							Expected Mapping with Programme Outcomes						
								PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
	CO-1							-	***	***	-	***	-	
	CO-2							***	***	-	***	-	-	
	CO-3							***	-	***	-	-	-	
Program :		BCA					Subject / Branch :			NA				
Year :		2022/23					Semester :			III				
Course title :		Advance Database Management Operating System					Course code :			FCAB131102				
Course type :		Theory					Course credit :			04				
Pre-requisite :		Basic knowledge of Database management System.												
Rationale :		Student will learn to use data manipulation language to query, update, and manage a database. Student will understand essential DBMS concepts such as: database security, integrity, concurrency, storage strategies etc. The students will get the hands on practice of using SQL and PL/SOL concepts.												

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective:



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- (d) Learn new ways to query and model data.
- (e) Become familiar with the expanding role of database technology.
- (f) To learn SQL functions and PL/SQL Program in SQL plus.

Course Outcome:

- (iv) Design, Develop and manage databases for simple applications using Structured Query Language (SQL).
- (v) Understanding of the relational data model.
- (vi) ability to use databases for building web applications.
- (vii) Gaining knowledge about the internals of a database system.

Content

Unit	Description in detail	Credit	Weightage
I	Basic concepts of Database Systems Client/server architecture Relational and other models Relational model concepts and constraints, relational algebra, queries in relational algebra. Database Design using RDBMS Functional dependency & normalization. Schema design and normal forms. Database design process and tools	1	25 %
II	Interactive SQL Part – I ✓ Introduction to SQL,	1	25 %



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	<ul style="list-style-type: none">✓ Logging into SQL * Plus,✓ Naming rules and Conventions,✓ Data Types✓ Creating a Table,✓ Inserting,✓ Viewing data in the tables✓ Sorting data in a table, Delete operations, Updating contents of a table✓ Modifying the structure of tables, Renaming, Truncating and Destroying tables, Dropping a column from a table <p>Constraints (I/O and Business rule constraints), Computations on table data.</p>		
III	<p>Interactive SQL Functions</p> <p>Functions</p> <p>Aggregate : AVG, MIN, COUNT, COUNT(*), MAX, SUM</p> <p>Numeric : ABS, POWER, ROUND, SQRT, EXP, GREATEST, LEAST, MOD, TRUNC, FLOOR, CEIL</p> <p>String: LOWER, INITCAP, UPPER, SUBSTR, ASCII, INSTR, TRANSLATE, LENGTH, LTRIM, RTRIM, TRIM, LPAD, RPAD</p> <p>Conversion: TO_NUMBER, TO_CHAR(NUMBERCONVERSION), TO_CHAR(DATE CONVERSION), TO_DATE</p> <p>Date function: ADD_MONTHS, LAST_DAY, MONTHS_BETWEEN, NEXT_DAY</p> <p>Advance Queries:</p> <ul style="list-style-type: none">• Group by Clause, Having Clause, EXISTS/ NOT EXISTS operator,• Sub query, Different Types of Joins, Set Operators <p>Sql Performance Tuning</p> <ul style="list-style-type: none">• Index, View, Sequence, Setting environment using SET command <p>Security Management using SQL</p> <ul style="list-style-type: none">• Granting and revoking permissions, revoking privileges given	1	25 %
IV	PL/SQL	1	25 %





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	Variable declaration Control Structure 1. Condition structure. 2. Iterative structure. Cursor 1. Implicit 2. Explicit Store Procedure, Trigger, View, Function Exceptions. 1. Predefine exceptions. 2. Users define exceptions. 3. Handling Raised exceptions.		
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Reference Books:

1. Database System Concepts: – Henry F. Korth & Abraham Silberschatz – McGraw Hill Education
2. Introduction to Database System C. J. Date (7 Edition) Low Price Edition
3. Database System Concepts, A. Silberschatz, Henry Korth and S. Sudarshan, McGraw-Hill, 1997

Suggested Readings:

4. SQL, PL/SQL: The Programming Language of Oracle (3rd, 4th edition) By Ivan Bayross-BPB

Online Resources:

13. https://www.w3schools.com/sql/sql_ref_sqlserver.asp
14. <https://www.javatpoint.com/pl-sql-tutorial>
15. <https://www.tutorialride.com/plsql/plsql-control-statements.htm>



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Course Outcomes Advance Database Management System , FCAB131102	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	-	-	
CO-2	-	-	-	-	-	-	
CO-3	***	***	-	***	-	-	
CO-4	***	***	***	-	***	***	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	III
Course title :	Operating System	Course code :	FCAB131103
Course type :	Theory	Course credit :	04
Pre-requisite :	The students should have general idea about Operating System Concept, types of Operating System and their functionality.		
Rationale :	The course provides the students with an understanding of human computer interface existing in computer system and the basic concepts of operating system and its working.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		
			15	15	70	100

Course Objective :



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- (a) To familiarize the operations performed by OS as a resource Manager.
- (b) To learn and understand the Concepts of operating system.
- (c) To Learn and understand operating system services.
- (d) To teach the different memory management techniques.

Course Outcome:

At the end of the course students will be able to:

- (g) Outline various concepts and features of Operating systems.
- (h) Compare various operating systems with respect to characteristics and features.
- (i) Implement algorithm of CPU Scheduling, Memory Scheduling and disk scheduling.
- (j) Make changes in the OS configurations as per need.

Content

Unit	Description in detail	Credit	Weightage
I	Operating System Overview: Introduction to Operating System, Types of Operating system, Operating System Services functionality and characteristics of OS Buffering & Spooling	1	25 %
II	Process Management: Process, Process States, Control Block (PCB), Scheduling – Types of Schedulers, Scheduling & Performance Criteria, Scheduling Algorithms – FCFS, SJF, Priority & Round Robin (RR) Scheduling. Deadlock: Concept, Deadlock detection, and prevention	1	25 %
III	Memory Management: Static Memory Allocation, Dynamic Memory Allocation, Segmentation, Virtual memory – Paging, Demand Paging, Page Replacement, Fragmentation & Defragmentation, Cache memory	1	25 %



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IV	I/O Management: Program Controlled I/O, Interrupt Driven I/O, USART, PIT File Management: File concept, Access method, Directory structure, Disk Space Management - Continuous allocation, non continuous allocation, File related system services	1	25 %
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Reference Books:

1. Operating System Concept, Wiley, Sixth Edition - Silberschatz & Galvin
2. Operating Systems, Tata McGraw – Hill, Second Edition- Milan Milenkovi'c
3. Operating Systems, PHI, Fourth Edition - William Stallings

Suggested Readings:

1. Operating System Concept, Wiley, Sixth Edition - Silberschatz & Galvin

Online Resources:

16. https://www.tutorialspoint.com/operating_system/index.htm
17. <https://www.geeksforgeeks.org/operating-systems/>
18. <https://www.javatpoint.com/operating-system>

Course Outcomes Operating System , FCAB131103	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	-	-	
CO-2	***	-	***	-	-	-	
CO-3	***	-	***	-	-	-	
CO-4	***	***	***	-	-	***	





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Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	III
Course title :	Computer Networks	Course code :	
Course type :	Theory	Course credit :	04
Pre-requisite :	The students should have a basic Understanding of computer Network ,Models and Layer.		
Rationale :	It gives information to students which gives the means of interconnectivity for a computer's hardware components as well as the mode of data transfer and processing exhibited.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

1. To understand the data and database management of computer system.
2. To identify and compare different method for computer I/O.
3. Identify and understand the models.

Course Outcome:

1. To develop logic for assembly language programming.
2. Analyze the performance of commercially available computers.

Content

Unit	Basic concepts of Database Systems	Credit	Weightage
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I	Introduction of Computer Networks, Uses of Computer Networks, Advantage & Disadvantage of Computer Networks Transmission mode: Simplex communication, Half-duplex and Full-duplex Introduction of Internet & Intranet, Baseband & Broadband Transmission	1	25 %
II	<ul style="list-style-type: none">✓ Network Hardware: PAN (Personal Area Network) , LAN (Local Area Network), MAN (Metropolitan Area Network), WAN (Wide Area Network)✓ The Internet (network of all networks)✓ Network Topology: Linear bus, Ring, Star, tree, mesh & Hybrid.✓ Reference Model: OSI Reference Model & TCP/IP Reference Model, Comparison of OSI reference model✓ Connecting Devices: Repeater, HUB, Switch, Bridge, Router, and Gateway.✓ The Telephone System – its structure, the local loop, transmission Impairments Introduction of Modem, Introduction of Communication satellites.	1	25 %
III	Guided Media - Twisted Pair, coaxial cable, Fiber optics. Unguided transmission media - Radio wave, micro wave and infrared, Multiplexing – FDM, TDM, WDM. Switching – Circuit switching, Message Switching, Packet switching.	1	25 %
IV	Design Issues - Framing, Error control, Flow control, Error detection and correction. Elementary data link protocols - Simplex, stop and wait, sliding window protocol - Go Back N, Selective repeat. The Medium Access Control Sublayer: The channel allocation problem, Multiple Access protocols – CSMA/CD, CSMA/CA	1	25 %

Reference Books:

1. Data Communication & Networking by Behrouz A. Forouzan, Tata McGraw Hill Edition
2. Computer network, Andrew S. Tanenbaum, fourth edition, Pearson
3. TCP/IP Protocol Suit by Behrouz A. Forouzan, Tata McGraw Hill Edition.

Suggested Books:



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1. Computer network, Andrew S. Tanenbaum, fourth edition, Pearson

Online Resources:

1. https://www.tutorialspoint.com/computer_fundamentals/computer_networking.htm

2.

[https://www.tutorialspoint.com/data_communication_computer_network/data_communication_computer_network_tutorial.pdf](https://www.tutorialspoint.com/data_communication_computer_network/data_communication_computer_network/data_communication_computer_network_tutorial.pdf)

Course Outcomes COMPUTER NETWORK, FCAB131104	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	***	-	-	-	-	
CO-2	***	-	***	-	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	III
Course title :	PRACTICAL -OBJECT ORIENTED PROGRAMMING USING C++	Course code :	FCAB131105
Course type :	Practical	Course credit :	04
Pre-requisite :	Knowledge of Programming		
Rationale :			



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	It is deliberated for software engineers, system analysts, data analysts and student support personnel who wish to learn the C++ programming language.
--	--

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

- (a) Will understand the concept of object oriented programming.
- (b) Will learn to create the C++ program.
- (c) Will handle the exception to control the error.

Course Outcome:

- (i) Read, understand and trace the execution of programs written in C++ language
- (ii) Will be able to Understand the fundamentals of object oriented concept for problem solving
- (iii) Will be able to Understand basic concepts of File Management in C++ language

Content

Practical:
<ol style="list-style-type: none"> Write a cpp program which explains the use of a scope resolution operator. Write a cpp program which explains the use of a manipulators operator.



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3. Write a cpp program which explains the use of reference variable.
4. Write a cpp program which explains the feature of a inline function.
5. Write a cpp program which explains the concept of default arguments.
6. Write a cpp program for function overloading.
7. Write a cpp program for arrays within a class. (How to use a array in a class).
8. Write a cpp program for static class member.(Class member should be a static variable)
9. Write a cpp program which shows use of "static member function".
10. Write a cpp program which explain concept of a "array of object".
11. Write a cpp program which explain concept of "object arguments".
12. Write a cpp program for a friend function.
13. Write a cpp program for a function friendly to two classes. 14. Write a cpp program of a swapping private data of classes.
15. Write a cpp program which explain concept of a returning objects.
16. Write a cpp program for class with constructors.
17. Write a cpp program for overloaded constructors.
18. Write a cpp program of copy constructors.
19. Write a cpp program of a constructing matrix objects.
20. Write a cpp program of implementation of destructors.
21. Write a cpp program for implementation of unary minus operator.

Reference Books:

1. Object-Oriented Programming with C++ By E. Balagurusamy- TMH Publication
2. Object-Oriented Programming in Turbo C++ By Robert Lafore- Galgotia
3. 'C++ Primer' by Stanley B. Lippman, Josée Lajoie, and Barbara E. **Suggested Readings:**
 1. A Complete Guide to Programming in C++, Ulla Kirch-Prinz, 1st Edition
 2. Learn To Program With C++, John Smiley, 1st Edition
 3. 'The C++ Programming Language' by Bjarne Stroustrup

Online Resources:

1. <https://www.w3schools.com/>
2. <https://www.tutorialspoint.com/>
3. <https://www.programiz.com/>





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Course Outcomes PRACTICAL - OBJECT ORIENTED PROGRAMMING USING C++ , FCAB131105	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	-	***	***	-	***	-	
CO-2	***	***	-	***	-	-	
CO-3	***	-	***	-	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2022/23	Semester :	III
Course title :	PRACTICAL -ADVANCE DATABASE MANAGEMENT SYSTEM	Course code :	FCAB131106
Course type :	Practical	Course credit :	04
Pre-requisite :	Basic knowledge of Database management System.		
Rationale :	Student will learn to use data manipulation language to query, update, and manage a database. Student will understand essential DBMS concepts such as: database security, integrity, concurrency, storage strategies etc. The students will get the hands on practice of using SQL and PL/SQL concepts.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		
			15	15	70	100

Course Objective :



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- (a) Student will learn the physical and logical database designs, database modeling, relational, and network models.
- (b) Become familiar with the expanding role of database technology.
- (c) Understand PL/SQL concept: Cursor, Trigger, Stored Procedure etc.

Course Outcome:

- (a) Design, Develop and manage databases for simple applications using Structured Query Language (SQL).
- (b) Understanding of the relational data model.
- (c) ability to use databases for building web applications.
- (d) Gaining knowledge about the internals of a database system.



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Content

Create following Three Tables.

1. Salesman

SNUM	SNAME	CITY	COMMITION
1001	PIYUSH	LONDON	12%
1002	NIRAJ	SURAT	13%
1003	MITI	LONDON	11%
1004	RAJESH	BARODA	15%
1005	ANAND	NEW DELHI	10%
1006	RAM	PATAN	10%
1007	LAXMAN	BOMBAY	09%

SNUM : A Unique number assign to each salesman.

SNAME : The name of salesman.

CITY : The location of salesman.

COMMITION: The salesman commission on order.



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2. Customer

CNUM	CNAME	CITY		RATING	SNUM
2001	HARDIK	LONDON	100	1001	
2002	GITA	ROME	200		1003
2003	LAXIT	SURAT	200		1002
2004	GOVIND	BOMBAY	300		1002
2005	CHANDRESH	LONDON	100	1001	
2006	CHAMPAK	SURAT	300		1007
2007	PRATIK	ROME	100	1004	
2008	MANOJ	LONDON	200	1007	

CNUM : A Unique number assign to each customer.

CNAME : The name of customer.

CITY : The location of customer.

RATING : A level of preference indicator given to this customer. SNUM : A salesman number assign to this customer.

3. Order

ONUM	AMOUNT	ODATE	CNUM	SNUM	
					3001
18.69	03/03/99	2007	1007		
3002	767.19	05/03/97	2001	1001	
3003	1900.10	10/03/97	2007	1004	
3004	5160.45	12/03/99	2003	1002	
3005	1098.25	15/04/99	2008	1007	
3006	1713.12	10/04/95	2002	1003	
3007	75.75	20/05/96	2004	1002	
3008	4723.00	30/05/99	2006	1001	
3009	1309.95	08/05/97	2004	1002	3010 9898.87 06/06/99 2006 1001

ONUM : A Unique number assign to each Order.

AMOUNT : Amount of order in Rs.

ODATE : The date of order.





CNUM : The number of customer making the order.
SNUM : The number of salesman credited with the sale.

Solve following request with the help of sql query.

1. Produce the order no, amount and date of all orders.
2. Give all the information about all the customers with salesman number 1001.
3. Display the information in the sequence of city, sname, snum, and Commission.
4. List of rating followed by the name of each customer in Surat.
5. List of snum of all salesmen with orders from order table.
6. List of all orders for more than Rs. 1000.
7. List out names and cities of all salesmen in London with commission above 10%
8. List all customers excluding those with rating ≤ 100 or they are located in Rome. 9. List all order for more than Rs. 1000 except the orders of snum 1006 of 10/03/97
10. List all orders taken on March 3rd or 4th or 6th.
11. List all customers whose names begin with a letter 'C'.
12. List all customers whose names begins with letter 'A' or 'B' or 'c'.
13. List all orders with zero or NULL amount.
14. Find out the largest orders of salesman 1002 and 1007.
15. Count all orders of 10-Mar-97.
16. Calculate the total amount ordered.
17. Calculate the average amount ordered.
18. Count the no. of salesmen currently having orders.
19. Find the largest order taken by each salesman.
20. Find the largest order taken by each salesman on 10/03/1997.
21. Count the no. of different non NULL cities in the Customer table.
22. Find out each customer's smallest order.
23. Find out the customer in alphabetical order whose name begins with 'G'
24. Count the no. of salesmen registering orders for each day.
25. List all salesmen with their amount calculated with commission. **PI/Sql PRACTICAL LIST**

GROUP I (PL/SQL Examples)

- P1. Display any string using pl/sql block.
- P2. Check whether accepted number is positive or negative.





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P3. Accept three different numbers from terminal and display biggest one.

P4. Make the sum of first 100 natural number and display it.

P5. Make the sum of odd and even numbers up to 100 and display it.

GROUP II (PL/SQL)

1. Simple PL/SQL block construction
 - a. Displaying message on terminal
 - b. Calculation on given data and prepare result for display
 - c. Accept the value from user and do accordingly.

2. Decision making and looping
 - a. If..then, if..then..else, else..if ladder, and nested if.
 - b. Different looping concepts like loop..end loop, while, for
 - c. Nested looping.
 - d. Use of go to clause.

Reference Books:

1. Database System Concepts: – Henry F. Korth & Abraham Silberschatz – McGraw Hill Education
2. Introduction to Database System C. J. Date (7 Edition) Low Price Edition
3. Database System Concepts, A. Silberschatz, Henry Korth and S. Sudarshan, McGraw-Hill, 1997

Suggested Readings:

1. SQL, PL/SQL: The Programming Language of Oracle (3rd, 4th edition) By Ivan Bayross-BPB

Online Resources:

1. https://www.w3schools.com/sql/sql_ref_sqlserver.asp
2. <https://www.javatpoint.com/pl-sql-tutorial>
3. <https://www.tutorialride.com/plsql/plsql-control-statements.htm>



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Course Outcomes PRACTICAL - ADVANCE DATABASE MANAGEMENT SYSTEM , FCAB131106	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	-	-	
CO-2	-	-	-	-	-	-	
CO-3	***	***	-	***	-	-	

BCA Semester-IV

Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	IV
Course title :	Multimedia and Design	Course code :	FCAB141107
Course type :	Theory	Course credit:	04
Pre-requisite :	Basic knowledge of business		
Rationale :	Multimedia is a powerful tool for enhancing the learning experience and making it more engaging, interactive, and effective.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		
			15	15	70	100

Course Objective :

1. After studying this lesson, you will be able to:
2. Understand the concept of Multimedia and Design
3. Know the Characteristics of Multimedia and Design
4. Explain the functions of Multimedia and Design
5. Define the scope of Multimedia and Design
6. Recognize the benefits and limitations of Multimedia and Design





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7. Identify Multimedia and Design opportunities and challenges

Course Outcome:

1. Multimedia designers are graphic design specialists who combine graphics with animation to create multimedia content for websites, television, films, and advertising displays. They may work in a variety of fields including advertising, video game design, web design, or television.
2. Identify the component parts of Multimedia and Design

Content

Unit	Description in detail	Credit	Weightage
I	Principles of photography, Working with ISO, Exposure, Concept of aperture and shutter speed, Auto and manual focus, Framing and composition Depth of field, Outdoor photography, Portrait and product photography Fundamentals of photo editing, Studio lighting techniques	1	25 %
II	Photoshop CC: The Essentials of Photoshop, Photoshop Fundamentals, Image Adjustments and Adjustment Layers in Photoshop. Create Amazing Photoshop Projects and Learn Essentials Photoshop: Learn Digital Painting Basics in Photoshop	1	25 %
III	Screen Direction, Sound Design, Picture Management, Parallel Editing, Color Correction, Principles of Continuity and titling, Sound Design and Sound Mixing, Creating Effects Motion Graphics	1	25 %
IV	Graphic Design, Design History, Elements of Design + Principles, Narrative and Process, Design Assets, Design Systems	1	25 %

Reference Books:

1. Adobe Photoshop elements 2021 – Morris Johnson
2. Understanding street photography – Bhyan Peterson



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3. Sound design for media – Tim Harrison

Suggested Books:

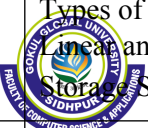

1. Fundamental of multimedia – Third Edition – Springer

Course Outcomes Multimedia and Design , FCAB141107	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	***	-	
CO-2	-	-	-	-	***	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	IV
Course title :	Data structure	Course code :	FCAB141108
Course type :	Theory	Course credit :	04
Pre-requisite :	Basic knowledge of one programming language. Algorithmic design and techniques course.		
Rationale :	It gives information to data structure are used to implement the physical forms of abstract data types. They also play a critical role in algorithm design.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme		
Lecture	Tutorial	Practical	Internal		External
			Mid	CE	
4	0	0	15	15	70
					100

Unit	Introduction to Data Structures	Credit	Weightage
I	Data, Data Organization, Data Access methods, Types of Data structure –Primitive and Non-Primitive Data Structure, Linear and Non Linear Data Structure  Faculty of Computer Science & Applications Gokul College of Computer Science & Applications	1	25 %
II	Stack definitions & concepts, operations on stacks, applications of Stacks, Recursion, Polish Notation and their compilation 	1	25 %



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Course Objective :

1. To impart the basic concept of data structure and algorithm.
2. To understand concepts about searching and sorting techniques.
3. To understand basic concept about stack,tree,queues,list,graph.

Course Outcome:

1. Ability to analyze algorithm and a algorithm correctness.
2. Ability to summarize searching and sorting techniques.
3. Ability to describe stack,queues,list, operation.
4. Ability to have knowledge of tree and graphs concepts.

Content

	Queue-Representation of queue, types of queue- Simple Queue, Circular Queue, De queue, Operations and applications of queue Introduction to Searching and Sorting Searching-Sequential & Binary Searching. Hashing: Hash Table Methods-Introduction, Hashing Functions Sorting: Insertion Sort, Selection Sort, Bubble Sort, Merge Sort, Quick Sort		
III	Linked List Data Structures with Applications Linked list definition and their linked storage representation, Linked List- Singly Linked List, Circular Linked List, Doubly Linked List, Application of Linked List, Sorted linked list Reverse a List Merge a List	1	25 %
IV	Non Linear Data Structures with Applications: Trees-Definitions and concepts, operations on Binary Trees, Traversal Algorithms, Storage Representation and Manipulation of Binary Trees-Linked & Threaded, applications of Trees.	1	25 %

Reference Books:

1. Data Management and File Structures By Mary E. S. Loomis-PHI Publications



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2. An Introduction to Data Structure with Applications 2nd Edition, Tremblay J. and Sorenson P., McGraw-Hill International Edition.
3. Introduction to Data Structure, Bhagat singh and Thomas Naps: Tata McGraw-Hill Publishing Co. Ltd., 1985.

Online Resources:

1. <https://www.geeksforgeeks.org/data-structures/>
2. <https://www.javatpoint.com/data-structure-tutorial>

Course Outcomes Data structure , FCAB141108	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	-	-	
CO-2	***	-	***	-	-	-	
CO-3	-	-	***	-	-	-	
CO-4	-	-	-	-	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	IV
Course title :	Data mining and data ware housing	Course code :	FCAB141109
Course type :	Theory	Course credit :	04
Pre-requisite :	The students should have a basic Understanding of bunch of data are sorting in data mining.		
Rationale :	It gives information to students which gives the means of data mining supports fraud detection, risk management, cybersecurity planning and many other critical business use case.		

Teaching Examination Scheme:

Teaching (Hours/week)	Examination Scheme
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Faculty of Computer Science & Applications		Gokul College of Computer Science & Applications		Credit	Weightage
Unit I	Introduction : Mining Motivation, Importance of Data Mining, Data Mining Tasks, Classification of data mining, integration of data mining system with a database or data warehouse system, major issues in data	University Campus, State Highway 41, Sidhpur - 384151, Dist. Patan, Gujarat, INDIA		1	25 %
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Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

1. To understand the data and database management of data warehouse.
2. To extract knowledge from data repository for data analysis.
3. Identify the data frequent pattern, classification and prediction..

Course Outcome:

1. To fully understand data mining methods and techniques.
2. To association rules, data clustering and classification.

Content

	mining Data Processing: Why process the data? Descriptive data summarization, data cleansing, data integration and transformation, data reduction, data discretization and concept hierarchy generation.		
II	Data warehouse: What is data warehouse? A multidimensional data model, data warehouse architecture, data warehouse implementation, from data warehousing to data mining. Data Generalization: Attribute oriented Induction.	1	25 %
III	Data Mining: Data Mining Primitives, Languages : Data Cleaning, Data Integration and Transformation, Data Reduction Association Rule Mining, Classification and Prediction – Decision Tree, Bayesian Classification Back Propagation, Cluster Analysis, Outlier Analysis.	1	25 %





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IV	Mining Object, Spatial, Multimedia, Text, and web data : Spatial data mining, Multimedia data mining, Text mining, Mining the world wide web Application and Trends in Data Mining: Data mining application, Data mining system products and research prototypes, additional themes on data mining, social impacts of data mining, Trends in data mining.	1	25 %
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Reference Books:

1. Data Mining, Concept and techniques by Jiawei Han and Micheline Kamber, Jian Pei

Suggested Books:

1. Data Mining, Concept and techniques by Jiawei Han and Micheline Kamber, Jian Pei

Online Resources:

1. <https://www.topcoder.com/thrive/articles/data-warehousing-and-mining>.
2. <http://www.gersteinlab.org/courses/545/>

Course Outcomes Data mining and data warehousing , FCAB141109	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	***	***	-	
CO-2	***	-	***	***	***	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	IV
Course title :	E-COMMERCE	Course code :	FCAB141110
Course type :	Theory	Course credit :	04



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Pre-requisite :	Basic knowledge of business
Rationale :	E-commerce is to reach maximum customers at the right time to increase sales and profitability of the business.

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

8. After studying this lesson, you will be able to:
9. Understand the concept of E-Commerce
10. Know the Characteristics of E-Commerce
11. Explain the functions of E-Commerce
12. Define the scope of E-Commerce
13. Recognize the benefits and limitations of e-commerce
14. Identify E-Commerce opportunities and challenges

Course Outcome:

3. Identify the component parts of e-commerce
4. Identify the benefits of selling online
5. Know how to optimise and stay safe when selling online
6. Have an outline strategy for eCommerce for your business
7. Understand the risks around Cyber Security when trading and doing business online.
8. Understand how to protect your online business, keeping your accounts secure and being aware of cyber crime

Content

Unit	Description in detail	Credit	Weightage
I	Introduction to E-Commerce, Organizational E-Commerce, The Scope of Electronic Commerce, Impact of E-Commerce, E-Commerce classification, Inter-Organizational & Intra	1	25 %





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	organizational E-commerce, Electronic Markets, Electronic Data Interchange, Electronic Data Interchange (EDI), EDI: The Nuts and Bolts, EDI and Business, E-Commerce Application.		
II	Framework of E-Commerce, B2B, B2C, C2C, G2C, B2G, E-commerce benefits	1	25 %
III	Bar code, Product data exchange, E-forms; Inter Organizational Commerce - EDI, EDI , Implementation, Value added networks Intra Organizational Commerce - work Flow, Automation Customization & internal Commerce, SCM , Legal requirement in E-Commerce, CRM, CRM issues	1	25 %
IV	World Wide Web & Security, Encryption, Transaction security, Secret Key Encryption, Public Key Encryption, Virtual Private Network (VPN), Implementation Management Issues. Security Policy, Procedures and Practices, Site Security, Firewalls, Securing Web Service, Transaction Security, Authentication Protocols, Digital Signatures, Security protocols for Web Commerce	1	25 %

Reference Books:

- 1.K.C. Laudon & C.G. Traver, E-commerce, Pearson Education, 2003.
2. Kenneth C. Laudon, E-Commerce : Business, Technology, Society, 4th Edition, Pearson
3. S. J. Joseph, E-Commerce: an Indian perspective, PHI

Suggested Books:

- 1.K.C. Laudon & C.G. Traver, E-commerce, Pearson Education, 2003.

Online Resources:

3. https://www.tutorialspoint.com/e_commerce/index.htm
4. <https://www.geeksforgeeks.org/e-commerce/>



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5. <https://www.javatpoint.com/e-commerce>

Course Outcomes E-COMMERCE , FCAB141110	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	***	-	
CO-2	***	-	-	-	***	***	
CO-3	***	-	***	-	***	***	
CO-4	***	-	-	-	-	***	
CO-5	***	***	-	-	***	-	
CO-6	***	***	-	-	***	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	I
Course title :	Multimedia and Design	Course code :	FCAB141111
Course type :	Practical	Course credit :	04
Pre-requisite :	Basic Knowledge of Multimedia and Design		
Rationale :	The multimedia major enables students to become critical thinkers and creative producers of multiple modes of media, including communication, film/video, graphic design, journalism, and sports communication. Students are encouraged to create media as self-expression to engage with the world around them, to foster intercultural and interdisciplinary dialogue and to reflect on social issues.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		





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			15	15	70	100
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Course Objective :

1. Build your instructional design skills for all form of digital learning including multimedia Learning, video, podcasts, micro learning, immersive learning and social learning.
2. Design and rollout high impact end to end digital learning experiences to meet your learning objectives.
3. Students will learn concepts of Photography, Photo editing, Videography, Video Editing and Graphic design.

Course Outcome:

1. Communicate clearly and concisely, visually, verbally and in writing, using techniques appropriate for the intended audience.
2. Demonstrate knowledge of discipline-specific skills and vocabulary.
3. Interpret the ethical, legal, and social impacts of various modes of media delivery and consumption in a wider societal and global context.
4. Participate as a team member to make collaborative decisions toward shared objectives with civility and interpersonal skills.
5. Construct a body of work that demonstrates visual intelligence, conceptual understanding, collaboration and technical facility at a professional entry level in media design and production.

Content

Practical:

01. Write a Photoshop program to display "Gokul University banner" on the screen.
02. Write a photoshop cerate 5X5 size social media post.
03. Using of photo camera in outdoor photography session.
04. Using of video camera in outdoor videography session.
05. instructional video production.
06. Use of video camera in Multi media
07. camera – an Introduction and use
08. Different accessories of camera
- 09 Write a Photoshop program to create visiting card on the paper.



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10. use of different light in video and photo production
11. use of different mic in video production
12. use of different Video effect in video editing
13. use of different types tax effect in video editing.
14. use titling in video editing

Reference Books:

1. Adobe Photoshop elements 2021 – Morris Johnson
2. Understanding street photography – Bhyan Peterson
3. Sound design for media – Tim Harrison

Suggested Books:

2. Fundamental of multimedia – Third Edition – Springer

Course Outcomes practical - Multimedia and Design , FCAB141111	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	***	-	
CO-2	-	-	-	-	***	-	
CO-3	-	-	***	-	-	-	
CO-4	-	-	***	***	-	-	



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Program :	BCA	Subject / Branch :	NA
Year :	2023	Semester :	IV
Course title :	Practical-Data structure	Course code :	FCAB141112
Course type :	Practical	Course credit :	04
Pre-requisite :	Basic knowledge of one programming language. Algorithmic design and techniques course.		
Rationale :	It gives information to data structure are used to implement the physical forms of abstract data types. They also play a critical role in algorithm design.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		
			15	15	70	100

Course Objective :

1. To impart the basic concept of data structure and algorithm.
2. To understand concepts about searching and sorting techniques.
3. To understand basic concept about stack,tree,queues,list,graph.

Course Outcome:

1. Ability to analyze algorithm and a algorithm correctness.
2. Ability to summarize searching and sorting techniques.
3. Ability to describe stack,queues,list, operation.
4. Ability to have knowledge of tree and graphs concepts.

Content

Program Contents
1. Write a Program for String manipulation functions.
2. Write a Program for Array Insert operation



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3. Write a Program for Array Delete operation
4. Write a Program for all stack operation
5. Write a Program for Simple Queue operations.
6. Write a Program for all Circular Queue operations.
7. Write a Program for all operations of Singly Link list.
8. Write a Program for all operations of Circular Link List.
9. Write a Program for all operations of Double Link List.
10. Write a program for Tree Traversal.
11. Write a Program for Sequential Search.
12. Write a Program for Binary Search.
13. Write a Program for Selection Sort.
14. Write a Program for Bubble Sort.
15. Write a Program for Quick Sort.
16. Write a Program for Insertion Sort.

Reference Books:

1. Data Management and File Structures By Mary E. S. Loomis-PHI Publications
2. An Introduction to Data Structure with Applications 2nd Edition, Tremblay J. and Sorenson P., McGraw-Hill International Edition.
3. Introduction to Data Structure, Bhagat singh and Thomas Naps: Tata McGraw-Hill Publishing Co. Ltd., 1985.

Online Resources:

1. <https://www.geeksforgeeks.org/data-structures/>
2. <https://www.javatpoint.com/data-structure-tutorial>

Course Outcomes Practical-Data structure , FCAB141112	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	-	-	
CO-2	***	-	***	-	-	-	
CO-3	-	-	***	-	-	-	
CO-4	-	-	-	-	-	-	





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BCA SEMESTER - V

Program :	BCA	Subject / Branch :	NA
Year :	2023/24	Semester :	V
Course title :	Management Information System	Course code :	
Course type :	Theory	Course credit :	04
Pre-requisite :	MIS is that it should be manned by qualified officers. These officers (experts) should understand clearly the views of their fellow officers.		
Rationale :	A management information system helps a company become more competitive. It reports and identifies what is working and what is not. These reports give owners the information they need to make decisions and improve the performance of their employees and the business.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Outcome:

At the end of the course, the students would be able to:

- Understand the basic knowledge of Management Information System.
- To develop and maintain Information systems
- Capable for enhancing the skills of individual as an entrepreneur and MIS professional.
- Understand the use of MIS in computer technology.

Course Objectives :



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- Apply sound managerial concepts and principles in the development and operation of information systems
- Apply systems analysis, IS design and project management concepts effectively
- Improve business processes through the effective application of information technology concepts and practices

Content		
1	Introduction to Management Information System : What is MIS? Objectives, Problems, knowledge requirements, nature of Data, Information and Communication, Influence of Information Technology, Changes affecting Organizations. Information, Data and Communication : Objectives, Information Classifications, Characteristics of Data, Functions of Information , Characteristics of Good Information, Communication Methods, Communication Systems	9
2	Systems Concepts : System Approach, Features of System Approach, System Elements (Transformation Process, Boundary, Environment) Leadership, Organizing and Coordinating : Introduction to Leadership, Organizing and Coordinating, Reason for poor Coordination, Improving Coordination. Planning : Planning & Planning terms, Objectives, Levels of Planning, Problems, Types & Sources of planning information.	6
3	Decision Making : What is Decision Making?, Programmed and Non Programmed Decisions, Levels of Decision Making, Aspects of Organization Behavior Individual behavior, formal & Informal relation, Job Satisfaction, Chance – Its Resistance & Management. 10 20 4. Elements of Control. Concepts of Controlling Management, Control of Cycle, Different Feedback Loops – Single Loop Feedback, Double Loop Feedback. Negative Feedback - Closed Loop Systems, Open Loop Systems Positive Feedback..	9
4	Information Technology and MIS : Are Computer essential for MIS?, IT and Information Systems. Computer And MIS : Data Processing Systems, End User Computing : Decision Support System (DSS), Where to apply DSS?, Types of DSS, Expert Systems	6



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Reference Books:

1. Management Information System by T Lucey, BPB Publications
2. Organization and Management by Agarwal R.D, Tata McGraw -Hill publishing Company Ltd
3. Business Information Systems by Manccshkumar, Vikas Publishing House Pvt.Ltd

Suggested Books:

1. Management Information Systems 1st Edition
by [Jaytilak Biswas](#) (Author)

Online Resources:

<https://guides.erau.edu/mis/websites>

https://portal.abuad.edu.ng/lecturer/documents/1584984084MIS_LECTURE_NOTE_2.pdf

Course Outcomes Management Information System, FCAB151104	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	***	-	
CO-2	***	-	-	-	***	***	
CO-3	***	-	***	-	***	***	
CO-4	***	-	-	-	-	***	
CO-5	***	***	-	-	***	-	
CO-6	***	***	-	-	***	-	



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Program :	BCA	Subject / Branch :	NA
Year :	2023/24	Semester :	V
Course title :	PHP	Course code :	
Course type :	Theory	Course credit :	04
Pre-requisite :	To learn PHP one must have a basic understanding of computer programming, Internet, database, HTML/XHTML and MySQL will be very helpful. Audience - It is designed for those who are unaware of the PHP concepts but have a basic understanding of computer programming.		
Rationale :	PHP is an open-source, server-side programming language that can be used to create websites, applications, customer relationship management systems and more.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
			Mid	CE		
4	0	0	15	15	70	100

Course Objective :

- Initially designed to perform little more than an accountant and a guestbook.
- PHP has experienced in a short time a real revolution and, from its functions, in these moments you can perform a multitude of useful tasks for web development.
- source: <https://disenowebakus.net/en/php-objectives>

Course Outcome:

- Analyze PHP scripts and determine their behavior.



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- Construct PHP scripts to create dynamic web content.
- Create PHP scripts capable of inserting and modifying data in a MySQL database.
- Design web pages with the ability to retrieve and present data from a MySQL database.

Content

Unit	Description in detail	Credit	Weightage
Unit – 1	PHP FUNDAMENTALS	1	25 %
	Building blocks of PHP: Basic syntax, Variables, Data Types, Operators and expressions, Constants. Flow Control: Switch flow, Loops, Code Block, Sending data to the browser. Working with Arrays: Arrays, Creating array, Array related Functions.		
Unit – 2	PHP FUNCTIONS	1	25 %
	Working with Function: Function, Calling Function, Defining Function, Returning the Values from user defined function, Variable Scope, Argument. Working with Strings, Date and Time Functions: formatting String with PHP, Date and Time Function, String Manipulation and Investigating Strings with PHP. Working with Forms: Creating form, handling form, validating form data, accessing form data, use of Hidden fields to save State, redirecting user, file Upload and Sending Mail on Form Submission.		
Unit – 3	WORKING WITH FILE COOKIES & SESSION:	1	25 %
	Working with Cookies and User Session: Introduction of Cookie, Setting a Cookie with PHP, Introduction of Session and Improving Session Security, Starting a Session, Working with Session Variables, Passing Session Id in the query String, Destroying Session and Unsetting Variables.		



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	Working with Directories: Directory related function. Working with files: Include Files with INCLUDE, creating and deleting files, opening a file for reading, writing or Appending, Reading from files, Validating Files.		
Unit – 4	DATABASE MYSQL	1	25 %
	Understanding the Database Design Process: The importance of good database design, Types of Table Relationship, Understanding Normalization . Learning Basic SQL Command: Table Creation, Insert row, Select Command Using Where Clause, Update and Delete Command, Replace Command, Stored Procedures, Join, Indexing and Sorting query. Using MySQL with PHP: Connecting to MySQL and selecting the database, executing simple queries, retrieving query results, counting return Records, updating, Record Addition, Viewing Record, and Deletion Record with PHP. MYSQL Error Handling: SQL and MySQL debugging techniques. Connecting database with DSN : ODBC Connectivity Function.		

Reference Books:

1. PHP and MySQL for dynamic Web Sites: Visual Quickpro Guide, Second Edition by Larry.
2. Programming PHP By Rasmus Lerdorf, Kevin Tatroe, Peter MacIntyre.
3. The Complete Reference PHP by Steven Holzner

Suggested Books:

1. Beginning PHP 5 by Wrox.
2. Julie C. Meloni, PHP MySQL and Apache, SAMS Teach Yourself, Pearson Education.

Online Resources:

<https://www.w3schools.com/php/>
<https://www.tutorialspoint.com/php/index.htm>
<https://www.phptutorial.net/>





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Course Outcomes Web Development technology- PHP , FCAB151102	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	-	-	-	
CO-2	***	-	***	-	-	-	
CO-3	-	-	***	-	-	-	
CO-4	-	-	-	-	-	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023/24	Semester :	V
Course title :	Python Programming	Course code :	
Course type :	Theory	Course credit :	04
Pre-requisite :	Basic Knowledge of Programming		
Rationale :	Students can learn Basics of Python Programming, Arrays, Functions, Modules, Packages, Object Oriented Programming, Exception Handling, Data Science and Data Visualization.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE		
			15	15	70	100

Course Objective :

- Student can learn Basic of Python Programming.
- Arrays, Functions, Modules, Packages, Object Oriented Programming



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9. Data Science and Data Visualization

Course Outcome:

Student would be able to

7. To learn Basics of Python Programming
8. To gain knowledge of Python Arrays, Functions, Modules and Packages
9. To learn Python Object Oriented Programming, Exception Handling, Thread, Pytest and working with Device.
10. To understand the concepts of Data Science and Data Visualization.

Content

Unit	Description in detail	Credit	Weightage
I	Basics of Python Programming: History of Python, Python Features, Installation and Working with Python, Understanding Python variables, Python basic Operators, Understanding python blocks, Python data types, Declaring and using Numeric data types, using string data type and string operations, Defining list and list slicing, Use of Tuple data type. Python program flow control, Conditional blocks using if, else and elif, simple for loops, for loop using ranges, string, list and dictionaries, Use of while loops, Loop manipulation using pass, continue, break and else statement, Programming using Python conditional and loops block, Python - Date & Time.	1	25 %
II	Python Arrays, Functions, Modules and Packages: Python arrays, create an array, accessing array elements, looping array elements, adding and removing an array element, array methods. Creating a function, calling a function, passing parameters to function, how to define default value of parameters of a function, passing a list as a parameter, function returning a value, Recursive function, Lambda function. Creating and using module, built-in modules, importing own module as well as external modules, Understanding Packages, Programming using functions, modules and external packages.	1	25 %





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III	OOPS, Exception Handling, File Handling, Thread, Pytest and working with Device: Concept of class, object and instances, Constructor, class attributes and destructors, Inheritance, Adding and retrieving dynamic attributes of classes, Programming using Oops support and exception handling. Pytest, Threads & Locks, File Handling, Logging, Working with devices using paramiko ssh, telnet, adb and serial.	1	25 %
IV	Data Science and Data Visualization: Data Frame - Creating Data Frame from an Excel Spreadsheet, Creating Data Frame from.csv Files, Creating Data Frame from a Python Dictionary, Creating Data from Python List of Tuples, Operations on Data Frames, Bar Graph, Histogram, creating a Pie Chart, Stack chart, Creating Line Graph.	1	25 %

Reference Books:

1. Title: Zero To Mastery In Python Programming, Author: Monu Singh Rakesh K. Yadav, Srinivas Arukonda, Publisher: Vayu Education Of India
2. Title: Let Us Python, Author: Aditya Kanetkar Yashavant Kanetkar, Publisher: BPB Publications
3. Title: Python Data Analytics: With Pandas, NumPy, and Matplotlib, Author: Fabio Nelli, Publisher: Apress
4. Title: Python Data Science Handbook: Essential Tools for Working with Data, Author: Jake VanderPlas, Publisher: O'Reilly

Online Resources:

1. <https://www.python.org/doc/>
2. <https://www.w3schools.com/python/default.asp>
3. <https://www.w3schools.com/python/pandas/default.asp>
4. https://www.w3schools.com/python/matplotlib_intro.asp
5. <https://www.tutorialspoint.com/python/index.htm>
6. <https://www.javatpoint.com/python-tutorial>



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Course Outcomes Python, FCAB151101	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	***	-	
CO-2	-	-	-	-	***	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023/24	Semester :	V
Course title :	Software Engineering	Course code :	
Course type :	Theory	Course credit :	04
Pre-requisite :	You must have strong project management skills before learning software engineering skills. They can help you organize how you work on assignments and projects		
Rationale :	The reasoning and justification behind human decisions, opinions, and beliefs. In software engineering, rationale management focuses on capturing design and requirements decisions and on organizing and reusing project knowledge.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme		
Lecture	Tutorial	Practical	Internal	External	Total



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4	0	0	Mid	CE		
			15	15	70	100

Course Objective:

1. Be employed in industry, government, or entrepreneurial endeavors to demonstrate professional advancement through significant technical achievements and expanded leadership responsibility;
2. Demonstrate the ability to work effectively as a team member and/or leader in an ever-changing professional environment; and
3. Progress through advanced degree or certificate programs in computing, science, engineering, business, and other professionally related fields.

Course Outcome:

1. an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
2. an ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
3. an ability to communicate effectively with a range of audiences



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4. an ability to recognize ethical and professional responsibilities in engineering

Content

Unit	Introduction to Software Engineering	Credit	Weightage
I	<p>Define Software and System; Define Software Engineering, Software Characteristic, Difference between Software Engineering and Computer Science. Difference between Software Engineering and System Engineering. Software Costs, Software Application, Evolution of software Engineering, Software Crisis-Problem and Causes, Software Myths, Professional and Ethical Responsibility, Software Process, Principal of Software Engineering, Software Quality Factors, Software Quality Attributes, Software Engineering Methods.</p> <p>Software Process Model</p> <p>Waterfall Model, Prototyping Model, Incremental Model, Spiral Model</p>	1	25 %



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II	<p>Software Requirement Specification</p> <p>What is Requirement, Types of Requirement, SRS (Software Requirement Specification), Software Engineering Benefits, Role of Management in Software Development, Role of Metrics and Measurement.</p> <p>System Design</p> <p>Software Design Strategy, Become a Master Designer, Evaluating a Design, Problem Partitioning, Abstraction, Strategy of Design, Function Oriented vs Object Oriented Approaches</p>	1	25 %
III	<p>Coding</p> <p>Programming Practices, Topdown Approaches & Bottom Up Approaches, Structure Programming, Information hiding, Programming Style,</p> <p>Testing</p> <p>Testing Fundamental, Top Down Approaches & Bottom Up Approaches, Test Cases and Test Criteria, Psychology of Testing, Regressing Testing, Functional Testing, Structure Testing Equivalence Class Partitioning, Boundary Value Analysis, Cause Effect Graphing, Type of Testing, Test Plan.</p>	1	25 %

Reference Books:



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1. SOFTWAREENGINEERING-RogerS.Pressman

Practical Approach of Software Engineering- Dr. Munesh Trivedi, Avinash

Suggested Books:

1. Pressman R.S: Software Engineering: A Practitioner approach, McGraw-Hill
2. Software Engineering, Addison Wesley

Online Resources:

<https://medium.com/fantageek/best-resources-for-software-engineering-77a5b8f7280c>

<https://www.coursera.org/specializations/software-engineering>

<https://www.knowledgehut.com/blog/web-development/software-engineering-books>

Course Outcomes Software Engineering/Computer Graphics, FCAB151103	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	***	***	***	-	
CO-2	***	-	***	***	***	-	

Program :	BCA	Subject / Branch :	NA
Year :	2023/24	Semester :	V
Course title :	Python	Course code :	
Course type :	Practical	Course credit :	04
Pre-requisite :	Students should have a good understanding of other web technologies such as HTML, CSS, AJAX, JavaScript, JQuery., C# etc		
Rationale :	It has a simple syntax that mimics natural language, so it's easier to read and understand. This makes it quicker to build projects, and faster to improve on them.		



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Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
0	0	4	Mid	CE		
			15	15	70	100

Course Objective :

10. Student can learn Basic of Python Programming.
11. Arrays, Functions, Modules, Packages, Object Oriented Programming
12. Data Science and Data Visualization

Course Outcome:

11. By the completion of this course, students will be able to create a Website for different purpose.
12. To gain knowledge of Python Arrays, Functions, Modules and Packages
13. To learn Python Object Oriented Programming, Exception Handling, Thread, Pytest and working with Device.
14. To understand the concepts of Data Science and Data Visualization

Content

1	Write a Python Program to Convert Celsius to Fahrenheit and vice versa.
2	Write a program in python to swap two variables without using temporary variable.
3	Write a Python Program to Convert Decimal to Binary, Octal and Hexadecimal
4	Write a program to make a simple calculator (using functions).
5	Write a program in python to find out maximum and minimum number out of three user entered number.
6	Write a program which will allow user to enter 10 numbers and display largest odd number from them. It will display appropriate message in case if no odd number is found.
7	Write a Python program to check if the number provided by the user is an Armstrong number or not.
8	Write a Python program to display all the prime numbers in user entered range.
9	Write a Python program to check if the number provided by the user is a palindrome or not.
10	Write a Python program to perform following operation on given string input: a) Count Number of Vowel in given string





	b) Count Length of string (donot use len()) c) Reverse string d) Find and replace operation e) check whether string entered is a palindrome or not
11	Define a procedure histogram() that takes a list of integers and prints a histogram to the screen. For example, histogram([4, 9, 7]) should print the following: **** ***** *****
12	Write a program in python to implement Fibonacci series up to user entered number. (Use recursiveFunction)
13	Write a program in python to implement Factorial series up to user entered number. (Use recursiveFunction)
14	Write a program in python to implement simple interest and compound interest values on chart using PyLab. Show the difference between both. (Note: Use of object oriented paradigm is compulsory.)
15	Write a program in Python to implement read lines, write line using file handling mechanisms.
16	Write a program in python to implement Salary printing file read operation. (File format: EmployeeNo, name, deptno, basic, DA, HRA, Conveyance) should perform below operations. a) Print Salary Slip for given Employee Number b) Print Employee List for Given Department Number

Course Outcomes Practical- Python, FCAB151105	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
CO-1	***	-	-	-	***	-	
CO-2	-	-	-	-	***	-	
CO-3	-	-	***	-	-	-	
CO-4	-	-	***	***	-	-	





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Program :	BCA	Subject / Branch :	NA
Year :	2023/24	Semester :	III
Course title :	PRACTICAL - PHP	Course code :	FCAB151106
Course type :	PRACTICAL	Course credit :	04
Pre-requisite :	To learn PHP one must have a basic understanding of computer programming, Internet, database, HTML/XHTML and MySQL will be very helpful. Audience - It is designed for those who are unaware of the PHP concepts but have a basic understanding of computer programming.		
Rationale :	server-side programming language that can be used to create websites, applications, customer relationship management systems and more.		

Teaching Examination Scheme:

Teaching (Hours/week)			Examination Scheme			
Lecture	Tutorial	Practical	Internal		External	Total
4	0	0	Mid	CE	70	100
			15	15		

Course Objective :

- Initially designed to perform little more than an accountant and a guestbook.
- PHP has experienced in a short time a real revolution and, from its functions, in these moments you can perform a multitude of useful tasks for web development.
- source: <https://disenowebakus.net/en/php-objectives>

Course Outcome:



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- Analyze PHP scripts and determine their behavior.
- Construct PHP scripts to create dynamic web content.
- Create PHP scripts capable of inserting and modifying data in a MySQL database.
- Design web pages with the ability to retrieve and present data from a MySQL database.

Content

CONTENT

1. Write a PHP program to display 'Hello World" Message on Screen.
2. Write a PHP program to display the today's date and current time.
3. Write a PHP program to display the Fibonacci series
4. Write a PHP program to calculate sum of given number.
5. Write a PHP Program that will use the concept form.
6. Write a PHP program to read the employee detail using form component.
7. Write a PHP program to demonstrate the use of array.
8. Write a PHP program to prepare student Mark sheet using Switch statement.
9. Write a PHP program to generate the multiplication of matrix.
10. Write a PHP program to send Mail from PHP Script.
11. Write a PHP Program for Create, Delete, and Copying file from PHP Script.
12. Write a PHP Program to Recursive Traversals of Directory.
13. Write a PHP Program to Validate Input Data
14. Write a PHP Program to Upload File.
15. Write a PHP program to perform demonstrates the college Website.
16. Write a PHP program for Error Handling.
17. Write a PHP Program for Session and Cookies.
18. Write a PHP program for connection with my Sql and display all record from the database
19. Write a PHP program for add record into database
20. Write a PHP program for search record from the database.
21. Write a PHP program for delete, update record from the database
22. Develop a PHP application to make following Operation



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- I. Registration of user.
- ii. Insert the details of user.
- iii. Modify the details

Reference Books:

1. PHP and MySQL for dynamic Web Sites: Visual Quickpro Guide, Second Edition by Larry.
2. Programming PHP By Rasmus Lerdorf, Kevin Tatroe, Peter MacIntyre.
3. The Complete Reference PHP by Steven Holzner

Suggested Books:

- Beginning PHP 5 by Wrox.
2. Julie C. Meloni, PHP MySQL and Apache, SAMS Teach Yourself, Pearson Education.

Online Resources:

<https://www.w3schools.com/php/>
<https://www.tutorialspoint.com/php/index.htm>
<https://www.phptutorial.net/>

Course Outcomes	Expected Mapping with Programme Outcomes						
	PO-1	PO-2	PO-3	PO-4	PO-5	PO-6	
Practical- Web Development technology- PHP , FCAB151106							
CO-1	***	-	***	-	-	-	
CO-2	***	-	***	-	-	-	
CO-3	-	-	***	-	-	-	
CO-4	-	-	-	-	-	-	



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